
BATTLETOADS
DOUBLE
DRAGON
INSTRUCTION MANUAL
ARC SYSTEM WORKS
RARE

Special Thanks

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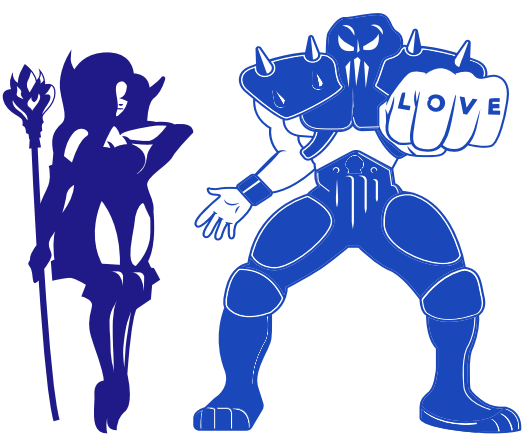


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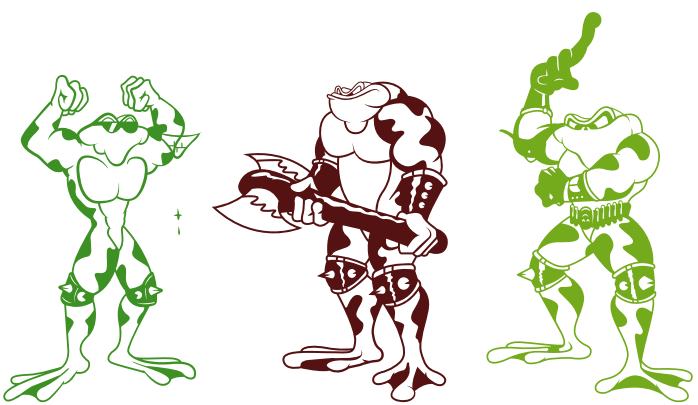


The Ultimate Team

Following her crushing defeat at the hands of the Battletoads on Ragnarok's World, the humiliated Dark Queen high-tailed it to the outer reaches of the Universe. Months have passed and the Queen's parting thread of revenge has become a distant memory to Professor T. Bird and the Battletoads - Zitz, Rash, and Pimple.

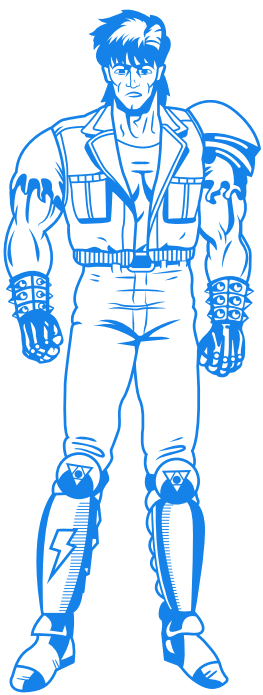
However, when a mysterious energy beam from outer space render's Earth's military might powerless, and a city-sized spaceship called the Colossus smashes out of the moon, the Professor knows it has to be the Dark Queen trying her latest galaxy-dominating plan.

He's right, of course, but what he doesn't realize is that the shady lady's taking no chances this time, and she's cunningly teamed up with the equally shady Shadow Boss!



This means that the Battletoads will not only have to fight the Queen and her sidekicks, General Slaughter, Big Blag, and Robo-Manus - but Abobo and Roper, the Shadow Boss' minions, as well!

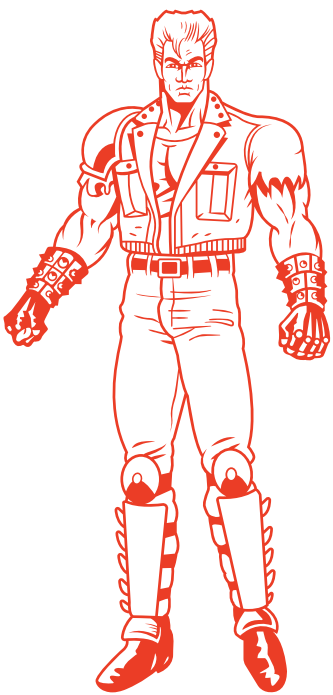
So that's how it stands 'toads: the Dark Queen's got herself some serious back-up and now she's comin' to take over your Earth - what're ya gonna do about it? First of all, you're gonna get the sides EVEN! Those terrific twins, Billy and Jimmy Lee, otherwise known as the Double Dragon, are just rarin' to get in on the action, 'specially since the Shadow Boss is their archest of enemies!





After picking up Billy and Jimmy Lee in the Battlecopter, it's time to play space-cadets and intercept the mighty Colossus. Now's the time to get MAD n' Bad, as you begin your epic quest to save Earth from the bad guys.

It's not gonna be easy, Team - the Colossus is a BIG ship and there's bound to be a whole ton of trouble waiting within its neutron shields. And with trouble, comes questions: will the team-up between the 'toads and the dragons be tight enough to defeat the dark hordes?



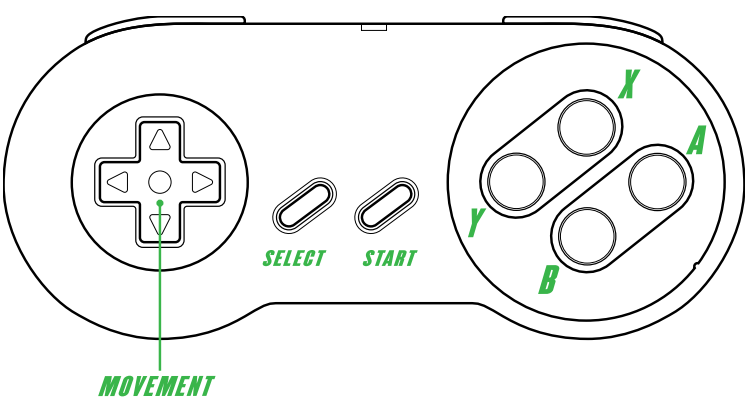
And if so, will the Dark Queen and the Shadow Boss hang around long enough for you to settle the score?

There's only one way to find out, so pick up that controller and play!

Control the Action

Up - Move up
Down - Move down
Left - Move left, double-tap to run
Right - Move right, double tap to run
Select - Choose game type on title screen
Start - Start game/pause game
Button A & Y - Jump
Button B & X- Action, Smash Attack when running

To Attack, you will need to move in close and hold the Action button down. Your character will automatically attack the enemy and follow it up with a "finisher". These will usually knock enemies back or destroy them. You can also pick up certain items off the ground and weild them as a weapon or throw them at your foes using the Action button.



Settle the Score

On the title screen, you can choose one of three game modes.

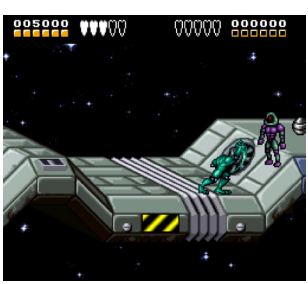
1 Player
2 Players A - Heroes can hit one another
2 Players B - Heroes cannot hit one another

Lives are indicated by the hearts. Get 1-ups to get more!

Energy is indicated by the 6-block meter. Heal with energy pods!

Points are the numbers up top. Knock out enemies for a hi score!





The Battletoads

All the 'Toads are rarin' to go to give the mean queen and her cronies a big boot into the next galaxy. If you're looking for looking for heavy hitters that can smash a Blag's teeth in, these are the guys you want to be usin'.



Rash
He is quick to act and loves to show off his slick moves. This 'Toad loves to turn it up a notch with some high-flying attacks.

Zitz
Usually seen as the brains of the group, this crafty 'Toad loves to tinker with machines. You'll see him bust out drills, saws, and more in his Smash Hits.





Pimple
Big, bad, and bulky - he lives by the code of punching until he gets what he wants. He is prone to dive headfirst into a fight and still come out on top.

The Double Dragon Twins

Even with elite martial arts training, these guys know what it takes to clean up the streets using whatever means necessary! Their agility is hard to beat and they pack a mean punch (and kick).



Billy Lee
Known as "the Hammer" to some, he mastered the martial art of Sou-Setsu-Ken at a young age with his twin. He was able to rescue Marian, his girlfriend, from the Black Warriors along with his twin brother, Jimmy.

Jimmy Lee
Called "Spike" in some circles, he's proven that he is just as fierce a fighter as his brother. Together, the twins have faced off against street gangs and more in their efforts to keep the city clear of crime.



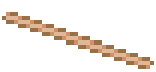
Items



Bonus Pods
Crack these open to find bonus points, weapons, energy, or even an extra life!

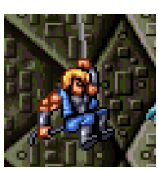
Explosives
Some enemies will throw these at you. You may be able to throw them right back if you're quick enough. They will blink before exploding!





Walker's Leg
Bust up a Walker and you can use its leg as a weapon. It will do more damage than a normal attack and you get unique combos as well.

Turbo Rope
Essential for traversing through chasms. Press the B or X Button to throw it and then swing across. Watch your momentum!





Speeder Bike
Everyone's favorite is back! You are wearing protective gear this time, right? You can move around and even jump while in one. Watch out for rival bikers!

Stages

Tail of the Rat Ship

Hop off the Battlecopter and make your way into the ship by taking out Shadow Marines and other enemies swarming on the top side. After you fight off some Mechno-Mitts, you will run into the big boss **Abobo**. Be quick with your attacks, or he will rearrange your face if you aren't careful!





Blag Alley

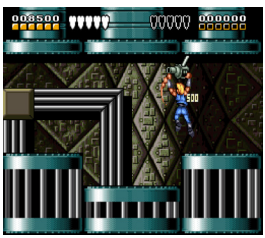
Now that you're inside the Colossus, it's time to clear out some rats. You'll deal with Blags, Guidos, explosives, and more. Ride the elevators down deeper into their lair and ride the Speeder Bike through their tunnel while fending off the Ryders until you run into the big stinkin' rat himself, Big Blag. Watch out for his jumping attacks!





Stages

Ropes 'N' Roper
This time the Toads and Dragons are deep in it! Make your way through the halls using anything you can such as the ropes to descend down further into the ship. Your grip will be tested as you avoid traps and hazards along the way. Waiting for you at the end is **Roper**, a big lug-head with a gun. Duck under his gunfire and show him your fists!





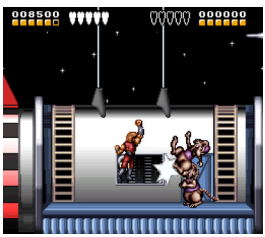
Ratship Rumble
Take off in your space pod and blast your way through a whole lot of asteroids until you're confronted with the **Ratship**. You'll need to avoid its gunfire while you destroy it piece by piece. Take out their targetting system and engines to finish it off and give the Black Queen a reminder of who she is dealing with!

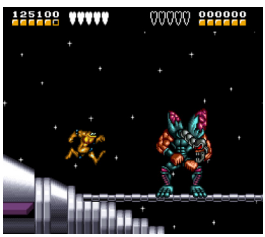




Stages

Missile Mayhem
We got to stop those missiles! You'll start from the back of the rocket and have to fight through rats, goons, and some General Slaughters - big tough guys. Back from the scrapyard is **Robo-Manus** who can fire lasers out of his head! Don't let this extendo-neck bot get the better of you and keep him in the air with your strong attacks.





Shadow-Boss Showdown
With the rocket safely landed, it's time to chase after the Shadow Boss himself! You'll fight you way through loads of Guidos as you venture into the basement where the **Shadow Boss awaits**. Avoid his spikey dash attacks and keep on top of him as he tries to teleport around. With enough attacks, you can make him tap out!





Stages

Armageddon II - The Rematch
This is it, Team! You've finally arrived in her lair and it won't take long before you see the **Black Queen** firing off her magic fire balls your way. Watch out for her fiery portal and give her the ol' one-two when she shows her evil mug. Keep up with her pace as she speeds up to finally bring her evil plans to an end.









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