
PlayStation
NTSC U/C
PlayStation
CRASH 3
BANDICOOT
WARPED
SPEEDING
ENFORCED BY
SHERIFF
NEORIFX
EVERYONE
E
CONTENT RATED BY
ESRB
SCUS-94244
94244
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WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.
A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation® game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:
Do not connect your PlayStation® game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION® DISC:
- This compact disc is intended for use only with the PlayStation® game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a heater or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

CRASH BANDICOOT: WARPED™ Tips and Hints

PlayStation® Hint Line
Hints for all games produced by SCEA are available:

Within the US: **1-900-933-SONY (1-900-933-7669)**
$0.95 per minute auto hints, $1.40 per minute live, $6.95-$16.95 for tips by mail*, $5.00-$20.00 for card recharge (*Subject to availability.)

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For US callers, game counselors are available 7 am - 7 pm, 7 days a week, Pacific Standard Time. Automated support is available 24 hours a day, 7 days a week.

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This hint line supports games produced by Sony Computer Entertainment America. No hints will be given on our Consumer Service Line. Callers under 18 years of age, please obtain permission from a parent or guardian before calling. This service requires a touch-tone phone.

Consumer Service/Technical Support/Order Line 1-800-345-SONY (1-800-345-7669)
Call this number for help with technical support, installation or general questions regarding the PlayStation® game console and its peripherals. Representatives are available Monday-Friday, 8AM-6PM Pacific Standard Time.

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Our news is always hot! Visit our website and find out what's happening – new titles, new products and the latest information about the PlayStation® game console.

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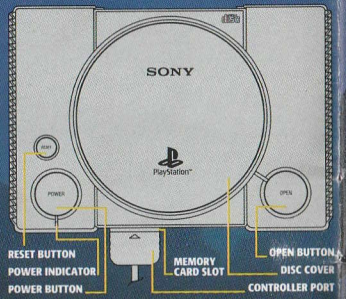
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SETTING UP

Set up your PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is OFF before inserting or removing a compact disc. Insert the CRASH BANDICOOT: WARPED™ disc and close the CD door. Insert the game controller and turn ON the PlayStation® game console. Follow the on-screen instructions to start a game.



MEMORY CARDS

CRASH BANDICOOT: WARPED™ lets you save games at their current level of play onto Memory Cards, and resume play on previously saved games. Insert a Memory Card into either Memory Card slot on the PlayStation® game console BEFORE starting play.

Important: *Do not remove a Memory Card while saving or loading games. Doing so could damage the game data.*

BASIC CONTROLS

Start or ✖ Button	Start game/Begin play
Start Button	Pause
Directional Buttons or **[L3]**	Select options; move character
▲ Button	Show Status Panel
✖ Button	Jump
✖ + ● Button *(in mid-air)*	Body slam
■ Button	Spin
● or **[R1]** Button	Crouch (not moving)
Hold ● Button + Directional Buttons or **[L3]**	Crawl
● + ✖ Buttons	High jump
Directional Buttons or **[L3]** + ● or **[R1]** Button	Slide
Directional Buttons or **[L3]** + ● or **[R1]** Button + ✖ Button	Super slide high jump

HANGING

✖ Button	Release from Hang
■ Button	Spin
● or **[R1]** Button	Pull legs up

SWIMMING

✖ Button	Fast kick swim
●, ■ or **[R1]** Button	Swim & spin forward

JET SUB

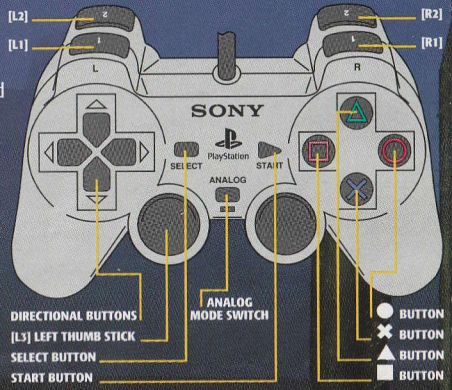
■ Button	Torpedo
● or **[R1]** Button	Turbo burst

MOTORCYCLE

✖ Button	Accelerate
●, ■ or **[R1]** Button	Brake

BI-PLANE

■ Button	Barrel roll
✖ Button	Air brakes
● or **[R1]** Button	Machine gun



JET SKI

✖ Button	Accelerate
✖ Button + Directional Buttons or **[L3]** *(while jumping)*	Flip
Directional Buttons or **[L3]** ◢ or ◣	Hard turn left or right

PURA THE TIGER & T-REX RIDING

✖ Button	Jump
●, ■ or **[R1]** Button	Pura the Tiger fast run
● or **[R1]** Button	Jump off T-Rex

SPECIAL POWER MOVES

✖ + ● Buttons	Super Body Slam
✖ + ✖ Buttons *(at top of first jump)*	Super Double Jump
Directional Buttons + **[R2]**	Crash Dash
[L2] + ● Buttons *(hold [L2] then press the ● Button to fire)*	Bazooka
■ Button *(tap repeatedly)*	Death Tornado Spin

DUAL SHOCK™ ANALOG CONTROLLER

If you are using a DUAL SHOCK™ Analog Controller, you can turn the Vibration ON/OFF from the Pause Screen, Options Menu *(see page 6.)*

ALL'S WARPED THAT ENDS WARPED!

When we last saw the cool bandicoot, he had left the evil Dr. Neo Cortex outraged as his dreams of world domination were blown sky high, thanks to Crash.



As we return...

We see huge pieces of Cortex's exploding space station hurtling towards Earth with chunks of metal crashing into a tropical mountain…**KABOOM!**

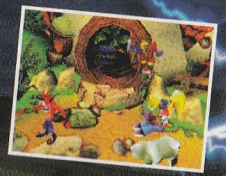
And the story unfolds...

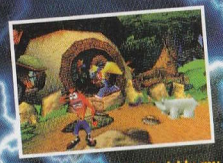
Now an even uglier enemy looms, free again! It's Uka Uka, Dr. Cortex's sinister boss – that's right, Cortex has someone he reports to!



Ha Ha Ha ha ha Free at last !

Meanwhile, on another part of the planet, we see Crash and Coco at home, relaxing and playing happily. When suddenly, Aku Aku gets a very strange feeling…



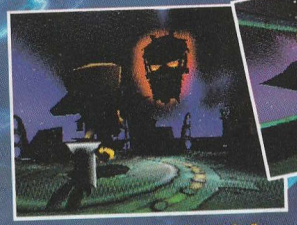


"No… it cannot be! Quickly my children… into the house… evil… great evil has come!"

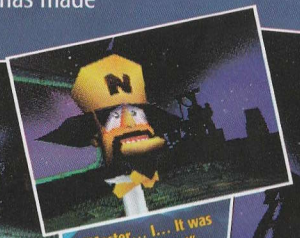


"My evil twin Uka Uka has escaped from his prison. He must be stopped. I hope I can count on your aid, my friends!"

Cortex failed to retrieve the Crystals and Gems (the source of world energy and the key to his diabolical plans) in the last show down against Crash Bandicoot and has made Uka Uka very upset!



"Cortex....You have failed me twice"



"Master… I… It was the Bandicoot"



"There is only one way for us to amass the power we need to enslave this miserable planet. We will rule… in TIME!"

So, Uka Uka has recruited an old friend, Dr. N.Tropy to join them.



Dr. N. Tropy has created a time machine, the Time Twister, that allows them to travel through time to find the Gems and Crystals in their original places. Now it's up to Crash and Coco to beat Cortex's mutants to get to the Gems and Crystals before Cortex and once again foil his evil plans. Oh yeah…Crash is back and he's ready! With his trademark stride and famous prank-filled gameplay, join Crash and his little sister Coco as they warp into a whole new adventure!



PAUSING & OPTIONS

PAUSE SCREEN

If you start to get warp-whipped, you can Pause the game at any time.
On the Pause screen, check your progress through the game and set your gameplay options.



Level
The current name and number of level

Options
Choose between Three options: Resume Game, Game Options, Return to the Warp Room

Player Name
Name of saved game

Crystals, Gems, Relics & Powers
Runs in a cycle, shows the number of collected items, total items found throughout the game, and any special powers in use

% Completed
Percentage of game completed

OPTIONS

To change or select game options from the Pause screen; press the Directional Buttons or **[L3]** UP/DOWN to select an option and then to make adjustments. Press the ✖ Button to confirm options.

Sound Options – Select MONO or STEREO sound, and adjust the MUSIC and SOUND FX volume.

Vibration ON/OFF – Turn Vibration ON or OFF *(DUAL SHOCK™ Analog Controller only.)*

CTR: (Center) – Adjust the game screen LEFT or RIGHT.



HOW TIME GETS TWISTED



Warp Room's central section



First Time Warp chamber

THE WARP ROOM

Your warped quest for the Crystals begins at the Warp Room.

TIME WARP CHAMBERS

There are five Time Warp chambers.

- Each chamber has five buttons that open portals to different levels in time.
- After completing all five levels, a sixth button appears, opening a portal to a Boss level.
- Conquer each Warp chamber to unlock the next portal through time.

SAVE/LOAD TV







SAVING A GAME

1. To save a game, walk up to the Load/Save screen to activate it and press the ✖ Button.
2. Enter the name of your Saved Game by using the Directional Buttons or **[L3]** and press the ✖ Button. *(Use the Back Arrow to erase a letter.)*
3. Select DONE and press the ✖ Button to Exit the screen.

LOADING A SAVED GAME

1. To Load a Saved Game, walk up to the Load/Save screen and press the ✖ Button to LOAD a Saved Game.

GETTING THE GOODIES

CRYSTALS

Crystals are the most important items in the game. Find all 25 Crystals (there's one hidden in every level except the Boss levels) to finish the game. In some levels, you will win the Crystal at the end or after completing a specific challenge.

GEMS

Gems are more difficult to find than Crystals, but well worth the effort.

There are two types of Gems:

- Clear Gems are your reward for breaking all of the boxes in a level or for completing a secret area. *(Total of 42 Clear Gems)*
- Colored Gems are found in special levels and transport you to hidden areas. *(Total of 5 Colored Gems)*

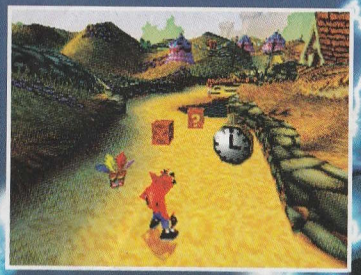
RELICS

You can win Relics by re-entering the level after collecting the Crystal. You can play in Time Trial mode and if you beat the level under the pre-designated time (shown before you enter the level,) you will be rewarded with either a Sapphire or Gold Relic. *(See "How Fast Can You Go?" for details.)*

The first five Relics you receive will open up a Secret Warp Room and one secret level. Every five Relics thereafter will open up another secret level. You must go through these secret levels to get 100% completion of the game.

TIME TRIAL - HOW FAST CAN YOU GO?

After you finish a level the first time, race through it again in Time Trial mode. You can win a Sapphire or Gold Relic depending on how fast you go.



Sapphires are fairly easy to win and Gold means you really "hauled bandicoot." *(Total of 30 Relics)*

To make a Time Trial run:

1. The pre-designated time appears on the level button in the Time Warp chamber. This is the time you must beat.
2. Touch the stopwatch near the beginning of a level to activate the timer; otherwise you'll play the level in regular mode.
3. Speed through the level as fast as you can. When you break a box with a number on it, the clock freezes for that amount of time.



4. In the Time Trial mode – you do not lose lives so play through as many times as you like.
5. When you finish the level, the Name screen appears so you can register your best time.

To unlock the secret playable demo of Spyro the Dragon™, press ⬆⬆⬇⬇⬅➡⬅➡■ at the Title page/New game screen.

WANTED: BANDICOOT POWER

Each time you defeat a Boss, a new power is yours for the rest of the game.



Super Body Slam: ✖ + ● Buttons



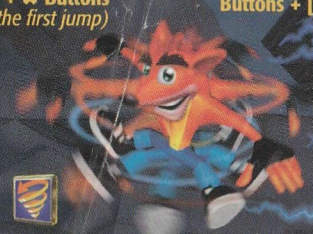
Super Double Jump: ✖ + ✖ Buttons
(at the top of the first jump)



Crash Dash: Directional Buttons + [R2]



Bazooka: [L2] + ● Buttons
(hold [L2] then press the ● Button to fire)



Death Tornado Spin: ■ Button
(tap repeatedly)

WINNING

1. THE EASY WAY OUT
   Just make it through all the levels. When you've collected all 25 Crystals, you win. This isn't easy but it's as tame as you can get on this planet.

2. GET 100% WARPED (if you pull this off, you are beyond amazing.)
   You can travel through a level without getting 100% of the treasures it holds, BUT to win the real prize of this warped universe, scour each time zone and dig up everything there is in each level – including the secret areas.

HAVE THE TIME OF YOUR LIVES!



You begin the game with four lives for Crash and Coco. To earn more lives:

- Collect 100 Wumpa Fruits.
- Break open a Crash Crate and collect a Crash 1-UP.

If you run out of lives, the game is over.
To Continue, select YES and press the ✖ button.

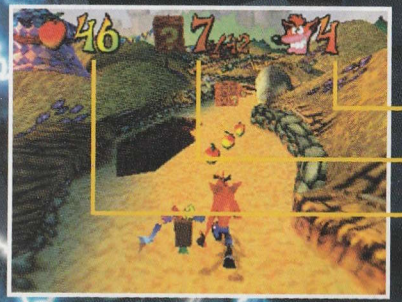
BONUS AREAS



Watch for Bonus platforms in any level. Jump onto them to fly to a special bonus area. Run through the maze, grabbing everything that isn't tacked down. You can play through the bonus areas as often as you like.

Note: You won't lose a life in the bonus areas, but if you die you'll have to restart again at the Bonus platform.

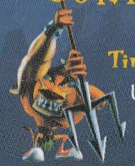
THE STATUS PANEL



Press the ▲ button during gameplay to display the Status Panel and check on your progress.

- Crash lives remaining.
- Boxes opened, and the total number for the level.
- Wumpa Fruit collected.

CORTEX AND HIS MINIONS



Tiny the Tiger

Unleash this roaring Goliath who keeps hungry lions as pets.



Dingodile

Half dingo. Half crocodile 100% mean!



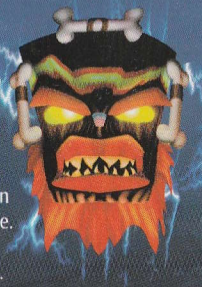
Dr. N. (Nefarious) Tropy

A master of time – a minute spent with him seems like a life sentence!



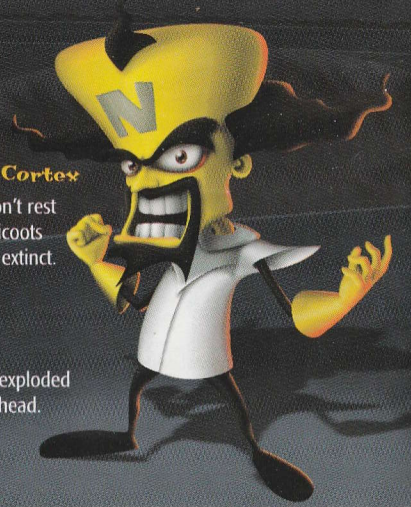
Dr. N. Gin

A bad-tempered wacko. Never disagree with someone who has an unexploded nuclear missile stuck in his head.



Uka Uka

The Big Boss.....the rottenest thing in the universe even before Aku Aku locked him up. The years in prison made him even worse. Now he always has time for crime.



Dr. Neo Cortex

Cortex won't rest until bandicoots are extinct.

THAT'S JUST CRATE!

Sock it to the boxes and collect hidden goodies like Wumpa Fruit or Power-Ups. Some may be bad for your health!



➡ Jump on these 10 times to get everything inside.



➡ These boxes are on a timer – if you don't act fast they turn into un-crackable steel.



➡ Trampoline-in-a-box.



➡ A surprise in every box.



➡ Smack this box and something in the level changes.



➡ Aku Aku's spirit aids Crash and Coco through their adventure. Collect the masks hidden throughout the game and he will protect you. 1 mask is good for 1 hit point, 2 masks for 2 hit points and collect three masks for temporary invincibility.



➡ Get an extra life.



➡ Checkpoint. Lose a life and you'll re-start from this point instead of at the beginning of the level.



➡ Jump on it to light the 3-second delay fuse. Then run away. Spin these and...BOOM!



➡ Can you say "smithereens?" Even a simple touch will blow you away!



➡ Explodes every Nitro box in the level.

Search the "was" and Discover the "will be"

Traveling through time is definitely a warping experience. When Crash and Coco land at the brink of each level, it's anybody's guess what will happen next!

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- Take full flight in secret Treasure Rounds. Shoot down planes, fly through rings and arches and more!

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