
PlayStation
NTSC U/C
PlayStation
EVERYONE
CONTENT RATED BY ESRB
SCUS-94570
94570
CRASH BASH
UNIVERSAL
UNIVERSAL INTERACTIVE STUDIOS
SONY
COMPUTER

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation® game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

USE OF UNOFFICIAL PRODUCT

The use of unofficial products and peripherals may damage your PlayStation® game console and invalidate your console warranty.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation® game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION® DISC:

- This compact disc is intended for use only with the PlayStation® game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a heater or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

ESRB RATING:

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB ratings, or to comment about the appropriateness of the rating, please contact ESRB at 1-800-771-3772.

Crash Bash™ - Tips and Hints

PlayStation® Hint Line

Hints for all games produced by SCEA are available:

Within the US: 1-900-933-SONY (1-900-933-7669)

$0.95 per minute auto hints, $1.40 per minute live, $6.95-$16.95 for tips by mail (subject to availability), $5.00-$20.00 for card recharge.

Within Canada: 1-900-451-5757

$1.50 per minute for prerecorded information.

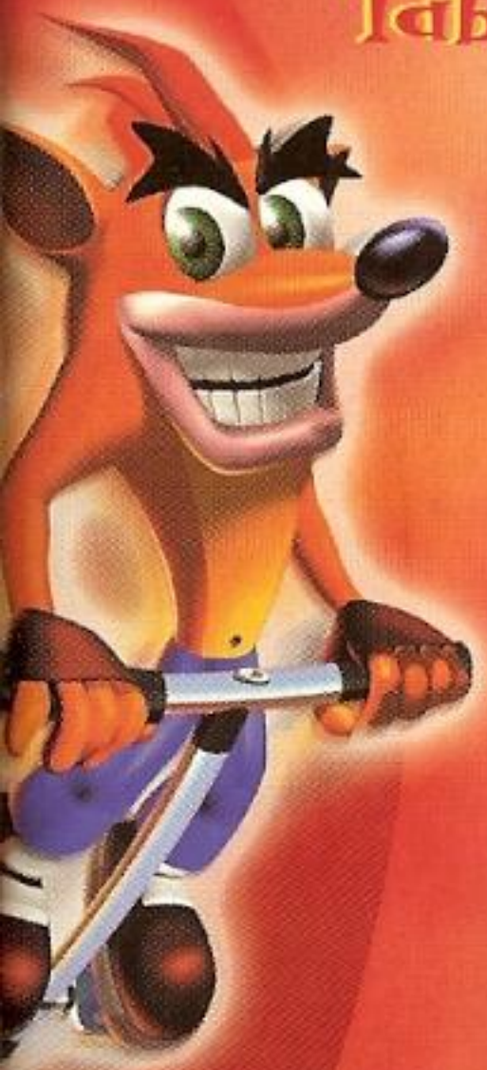
For US callers, game counselors are available 8 a.m. – 5 p.m., M – F, Pacific Standard Time.
Automated support is available 24 hours a day, 7 days a week.

Live support for Canada is not available at this time.

This hint line supports games produced by Sony Computer Entertainment America. No hints will be given on our Consumer Service Line. Callers under 18 years of age, please obtain permission from a parent or guardian before calling. This service requires a touch-tone phone.

Consumer Service/Technical Support/Order Line 1-800-345-SONY (1-800-345-7669)
Call this number for help with technical support, installation or general questions regarding the PlayStation® game console and its peripherals. Representatives are available Monday-Friday, 7 a.m. – 6 p.m. Pacific Standard Time.

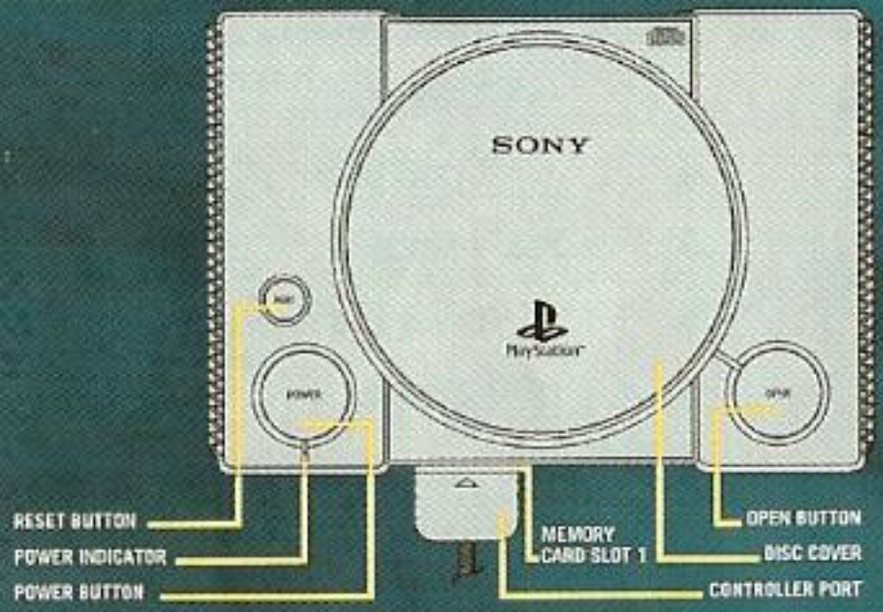
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PlayStation Setup

Set up your PlayStation game console according to the instructions in its Instruction Manual. Make sure the power is OFF before inserting or removing a compact disc. Insert the Crash Bash disc and close the disc cover. Insert one game controller and turn ON the PlayStation game console. Follow the on-screen instructions to start a game.



For 1 or 2 Player Challenge:
Insert one or two controllers into your PlayStation game console.

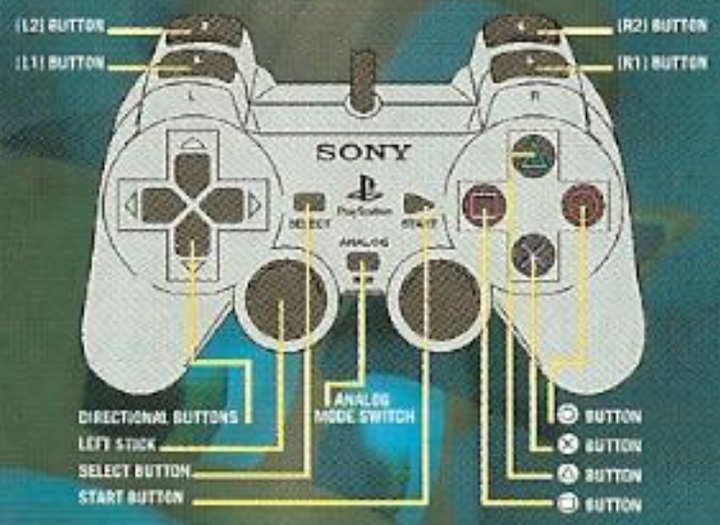
Up to 4 Player Gameplay:
Insert a PlayStation Multitap into Controller port 1 of your PlayStation game console. Insert up to four controllers into the Multitap for an all out bandicoot showdown.



Memory Cards

To save game settings and progress, insert a MEMORY CARD into MEMORY CARD slot 1 of your PlayStation game console BEFORE starting play. You can load your saved games from the same card, or from any MEMORY CARD containing previously saved Crash Bash games. Saving MEMORY CARD data requires one free block. To learn more about how to save and load games, see "Saving and Loading The Adventure Game" on page 18.

Controller Diagram



Note: DUALSHOCK™ analog controller only: Toggle the vibration function ON/OFF by using the Option mode > Vibration setting. The Vibration setting is not affected by the controller's analog mode switch.

Ballistix

Move to deflect the balls with your ship ..... Directional buttons or Left analog stick
Press and HOLD to increase your ships speed ..... R1/L1 buttons
Press to give the balls an extra kick ..... ▢ button

Pogo Pandemonium

Move to the next square to color it ..... Directional buttons or Left analog stick
Press to fire missile ..... ▢ button

Crate Crush

Press to pick up crates ..... ○ button
Press again to throw crate ..... ○ button
Press to kick crates ..... ▢ button
Press to jump ..... ✕ button

Polar Push

Charge into other players ..... ▢ button
NOTE: Cannot charge if meter is empty
When falling, push into the arena and press repeatedly ..... ▢ button

Wanna Bash With CRASH?



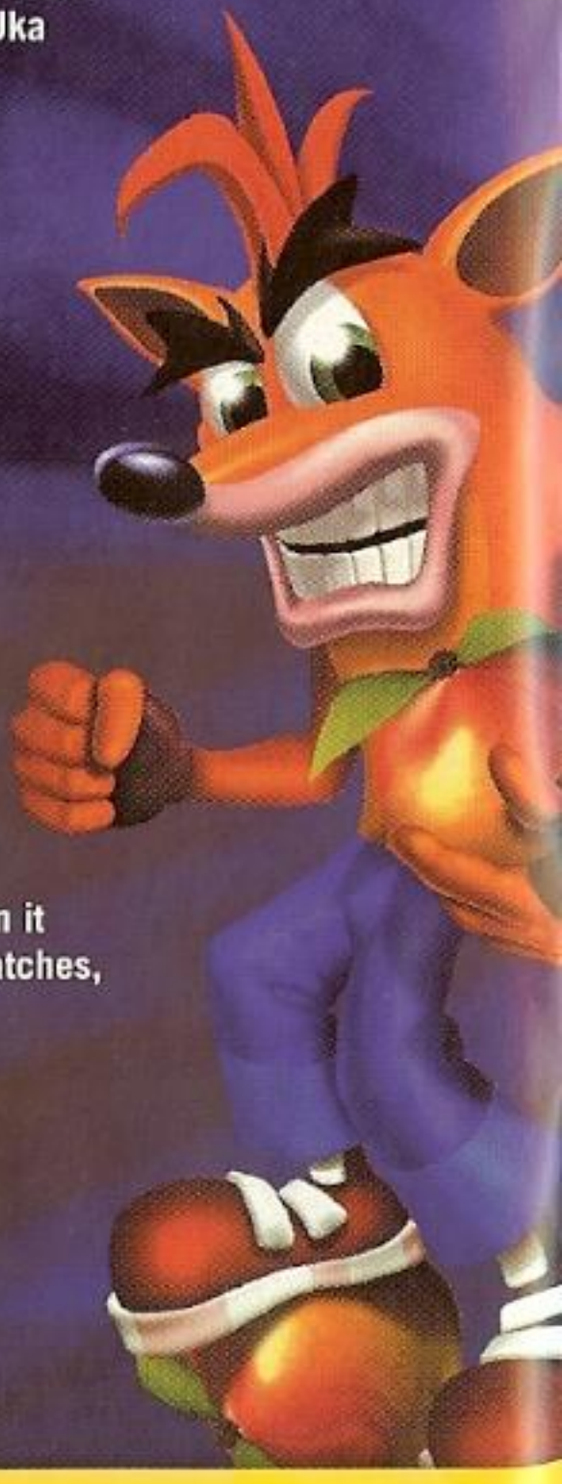
Uka Uka, evil twin of Aku Aku, both ancient witch doctor spirits, has thrown down a final challenge to his brother. This challenge will decide the fate of the world once and for all. Will Aku Aku's eternal light prevail or will Uka Uka command a forever-darkened world?

The challenge is a contest of various arena-based battles. Each spirit will send his greatest champions into battle. Uka Uka selects his team of nasty guys Dr. Neo Cortex, N. Brio, Koala Kong and new baddie, Rilla Roo.

Aku Aku unveils his team – Crash Bandicoot, his brainy little sis, Coco and Tiny and Dingodile?! Yup – you heard that right. They have been persuaded to leave Cortex's side and join forces with Crash.

Change the course of the world in Adventure mode. Tackle 28 different events either on your own or with a friend. And with every victorious battle, you will gain access to that arena in both Battle and Tournament modes.

Ride into combat on tanks, polar bears, hover ships, and even dragons. Up to four players can bash it out in furious multiplayer contests. Play alone in "every bandicoot for himself" showdowns or team it up for an all out bandicoot brawl. The challenges include high score matches, last man standing, and frantic timed events.



Let the bash begin!

The Main Menu



Select the type of challenge. Press the Directional buttons or Left analog stick UP/DOWN to select a game and press the ⊗ button.

Adventure Game

One or two players battle through a huge 28-arena adventure. Begin by playing any one of four events. Win a Trophy with each arena victory and return for Gem and Crystal challenges. Victories qualify you to beat the big arena Boss. Win in Adventure Mode and you gain access to other arenas in Battle and Tournament modes.

Battle

Up to four players battle it out one arena at a time. Go head-to-head in Vs. mode or team up in pairs. You can set the number of wins it takes to capture the Trophy. Unlocked arenas from the Adventure Mode are available in Battle Mode.

Tournament

Up to four players go head-to-head in competitions gaining points for each win. Select the arena type and the number of wins for a Trophy. Then play four events in rapid succession.

Options



Press the Directional buttons or Left analog stick UP/DOWN to select an option and LEFT/RIGHT to change a setting.

Music

- Change to Stereo or Mono.
- Increase/Decrease Volume

Sound Effects

Increase/Decrease volume level.

Controller

Turn the Vibration function ON/OFF.



Get Ready To Play



Select Number of Players

Press the Directional buttons or Left analog stick UP/DOWN to select the number of players and press the ⊗ button.

- The Adventure game is for one or two players.
- Battle and Tournament Games are for up to four players. You can play with up to four players if you have a Multitap connected to your PlayStation game console.

Select Your Character

Press the Directional buttons or Left analog stick to select your character and press the ⊗ button. When all the players are finished selecting their characters, the Character Select screen will close.

Each competitor brings different powers or skills into the arena. See the section "Character Bios and Special Skills" on page 16. Choose from:

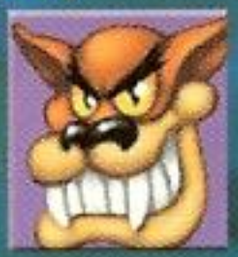
Crash Bandicoot



Coco



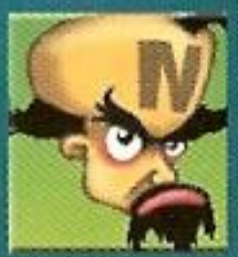
Tiny



Dingodile



Dr. Neo Cortex



N. Brio



Koala Kong



Rilla Roo



Playing The Adventure Game

Beat the competition in arena events through 28 different levels. Win Trophies, Crystals and Gems by beating the different challenges of each level. Certain levels require a minimum number of Trophies, Gems or Crystals to gain entry.

Warp Rooms and Warp Portals



Use Warp Rooms to travel among the many Crash Bash levels. Begin the Adventure in the main Warp Room. Use the Directional buttons or Left analog stick to select the desired arena and press the ⊗ button. You are instantly zapped into the arena. Defeat an Arena Boss and access to the next Warp Room is allowed.

Arena Competition



- Read the rules before starting an arena competition, and learn the special controls for that event.
- Win the first contest in an arena and collect a Trophy. Then return to the Warp Room where you can Save your game.
  Note: See "Saving and Loading the Adventure Game" on page 18.
- Win Trophies for the first four levels and you unlock the first Arena Boss event, Papu Pummel. Beat Papu Papu, and entry to the next Warp Room is available.

Gem and Crystal Challenges

Win the Trophy in an event and you can return for two more challenges to win the Gem and Crystal. You have a choice of which event you want to compete in first. Press the Directional button or Left analog stick LEFT/RIGHT to select either a Gem or a Crystal and press the ⊗ button to enter the arena. The rules will be different from the Trophy competition so be sure to read them before pressing the ⊗ button to start the battle. You can replay a Trophy event as well.













Important Things To Win

To complete the entire Adventure Game you must win every Trophy, Gem, Crystal and Relic in every arena.

Cup

Victory in one arena round wins you a Cup. In Adventure Game mode, three cups are required to win the Trophy. In Battle and Tournament play, you can set the number of Cups required to win the Trophy on the Game Options screen that appears before each event.

Trophy

Win an arena event in Battle, Tournament or Adventure Game mode and you are awarded a Trophy. You need Trophies to enter the Big Boss Rounds in the Adventure mode.

Gem

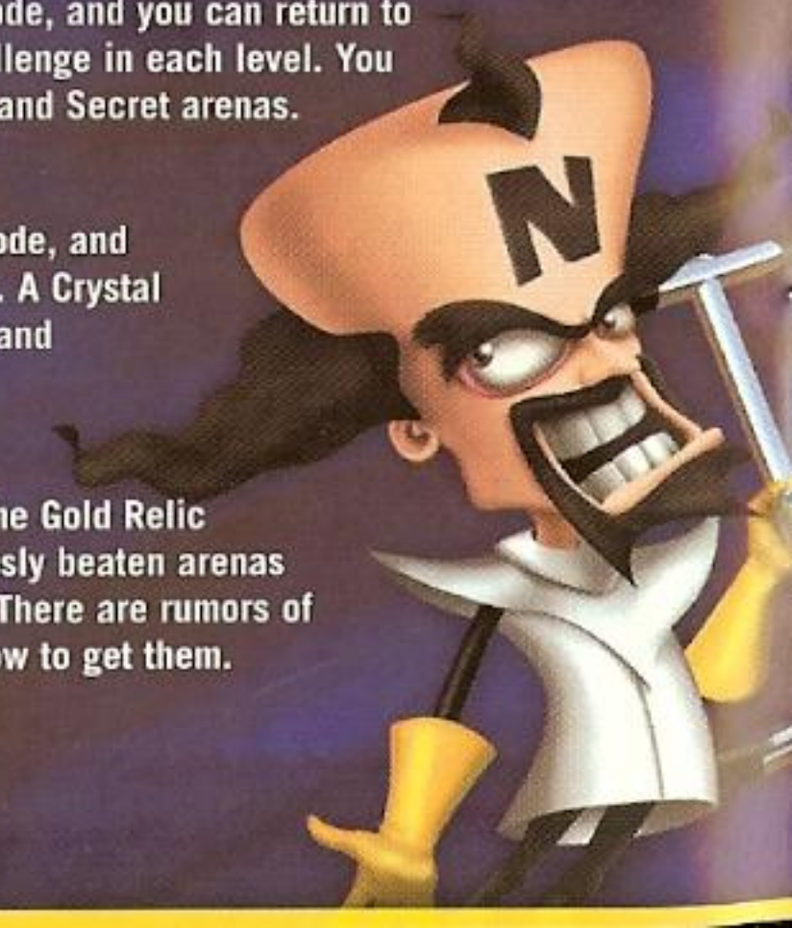
Win the level Trophy in Adventure mode, and you can return to capture the Gem during the Gem Challenge in each level. You need Gems to gain entrance to Boss and Secret arenas.

Crystal

Win the level Trophy in Adventure mode, and you can return to capture the Crystal. A Crystal is required to gain entrance to Boss and Secret arenas.

Gold and Platinum Relic

After completing four Warp Rooms, the Gold Relic Challenges appear. Return to previously beaten arenas and battle it out for the Gold Relics. There are rumors of Platinum Relics but no one knows how to get them.



Arena Boss Events

In Arena Boss Events, you will battle one VERY BIG adversary. Entry to a Boss Arena requires a minimum number of Trophies, Gems or Crystals.

- To beat the Boss, empty his health meter before he can empty yours. Every time you take damage, the health meter loses some Wumpa Fruit juice. If the juice runs empty, game is over for that player. (In a 2 Player game one player can continue the fight alone) Win by beating the Arena Boss before he can drive your health to zero.
- When you walk up to the Arena Boss Warp Portal, the required number of Trophies, Gems or Crystals will be displayed at the top of the screen if you don't have enough victories to enter. Compete in additional arenas to gain the required items and return to battle.



Papu Pummel

Papu casts an ugly spell to create nasty Crash clones. Get to the TNT first. This is no time to be nice. Counterattack by throwing TNT (◉ button) crates and/or kicking them (▣ button).



The Bearminator

You're riding around on polar bear cubs. A huge angry polar bear with a gigantic cannon is blowing up pieces of the slippery TILTING arena you're on. And, missile-tottin' mechanical bears are gunning for you. You can do this.

Press the ▣ button to bash the mechanical bears. Press the ▣ button rapidly and push into the arena to keep from falling off the edge.



Big Bad Fox

Command your tank to attack a heavily armed bunker. Dodge energy and bomb firing guns. Press the ◉ button to lay mines and the ▣ button to fire bombs. Think you can handle it?



Oxide Ride

Chase Oxide through a flurry of Nitro crates, mines and other obstacles. Corner him...then let him have it.

The Arenas



Ballistix

Use your hover ship to block steel balls from your goal and deflect them into the opponent's goals. The balls are released into the arena and gain speed as the level progresses. If you are teamed up with another player, avoid deflecting the ball into his or her goal.

- Last one standing wins the event.
- Move your hover ship back and forth to block the balls. If your character is on the top or bottom of the screen, press the Directional buttons or Left analog stick LEFT/RIGHT to move your hover ship. If your character is on the left or right side of the screen, press the Directional buttons or Left analog stick UP/DOWN.
- Activate a power pulse (● button) at just the right time to kick the ball at one of your opponents.
- Press and Hold the R1 or L1 button to make your hover ship move faster.
- In some games, press and hold the ✕ button to activate your electromagnet and grab a ball.
  Then release the ✕ button to send it flying across the arena.
- Each contestant begins with a set number of points. One point is subtracted every time the player allows a ball into his or her goal. When a player's points hits zero, the game is over.
- In the N.Ballism arena level, grab force field power-ups to repel balls away from your goal.







To unlock the secret playable demo of Spyro Year of the Dragon™, at the SCE screen, HOLD the R1 & L1 buttons + the ● button then press START.







Pogo Pandemonium



Race around the arena on pogo sticks. Paint and capture colored squares for points. Grab them up before your opponents do or steal theirs to win.

- Compete for high score within a set time.
- Watch for obstacles.
- Pick up Speed Boots to go faster.
- Pick up Missiles or a Shocker power up and fire them at opponents (■ button) to slow them down.
- In most arenas, you must break the special crates to turn your squares into points.
- In **Pogo-A-Gogo**, you must encircle areas with your color to capture the center and add the squares to your score.
- In **Pogo Padlock** do not land on a square of your own color or you will lose all of your squares.
- Additionally, some challenges require you to stun your opponents using a missile to steal their square.





Crate Crush

In these Bash events, you will be tested for your ability to run, jump, throw, and battle it out with Stone Blocks, TNT and NITRO crates. Are you prepared to be THE lone survivor?!

- Grab Wumpa Fruit to repair damage and stay in good health. Keep an eye on your health bar (at the top of the screen next to your character). If you lose all of your Wumpa Fruit juice, it's lights out for you.
- Kick Crates or Stone Blocks (■ button) at your opponents to knock them over.
- Pick up Crates, Stone Blocks or TNT (● button) and throw them at your opponent.
- Green NITRO boxes explode with the slightest touch.









Polar Push







Gallop around on a polar bear cub and try to knock the other players off the slippery arenas. Hang on to the reins because not only are you trying to knock off your opponents, but the arenas may melt, tilt or begin to disintegrate around you. Bombs, lightning bolts and heavy weights can be used to your advantage but be careful – they can also be used against you.

- Charge and ram another player (■ button). Charging takes energy. If your charge meter (at the top of the screen next to your character) runs out of juice, you can't attack anymore.
- If you get knocked out of the arena or accidentally charge off the edge, turn towards the center (using the Directional button or Left analog stick) and press the ■ button repeatedly.



- Some events have lightning. Grab it from other players by touching them and try to keep it. When it strikes, all your opponents will get shocked and stay helpless for a few seconds.
- If a giant 500 lb weight is stuck on a player, don't let him or her touch you. Whoever has the weight when the countdown ends, gets squashed.
- In some events there is a hovering probe that shoots beams and can be useful or harmful to the players.

Tank Wars





Charge into battle as a tank commander. Sometimes the arena changes making battle even tougher. Know when to stand and fight and when to retreat.



- Steer your tank by pressing the Directional buttons or Left analog stick.
- Press the R1 and L1 buttons to aim the turret and press the ■ button to fire your gun.
- This is a timed battle. The last tank standing or the one with the most health wins.
- Drop mines (● button) to lay traps for the enemy. Grab the mine power-ups dropped by the supply helicopter. And, beware of those mines dropped into the battle zone.
- When you get hit, your health meter drops. Pick up Wumpa Fruit to regain health.

Crash Dash



Race around the track to grab Wumpa Fruit for a Turbo boost. Everybody's a road hog so firing rockets is a good way to signal that you want to pass.

- Press the R1 button to accelerate.
- Press the ◎ button to fire missiles.
- Press the ⊗ button to jump in certain arenas.
- Press the ▣ button for Turbo boost.

Battle Mode

Battle mode is a quick match played in the arena and level of your choice (as long as you've unlocked it previously in Adventure Mode). After selecting Battle mode from the Main Menu, select the number of players and your desired character. Then, select the arena and level you want to play.



Level and Arena

To select an Arena and Level:

Press the Directional buttons or Left analog stick LEFT/RIGHT to choose the arena you want to play and UP/DOWN to choose the level. Then press the ⊗ button.

You can choose any arena that has been unlocked in the Adventure game. Locked levels will appear with a lock over them on the Battle Select screen.

Battle Type

Select a battle type. Team up into pairs or have a free for all:

Press the Directional buttons or Left analog stick LEFT/RIGHT to select VS. BATTLE or TEAM BATTLE and press the ⊗ button to begin play.



Battle Game Options

- Press LEFT/RIGHT to set the number of Cups needed to win a Trophy. This number designates the number of rounds required for the win. Set from 2 – 7 Cups.
- Press UP/DOWN to set the A.I. (strength of the computer opponents) to EASY, MEDIUM or HARD.

Press Select START BATTLE and press the ⊗ button to begin play.

Tournament Mode

Play four consecutive matches and accumulate points, the most points wins the Tournament. Select Tournament from the Main Menu, then choose the number of players, the desired character(s) and the arena to play.



Arena

Select the Arena type. The available levels depend on how many you have unlocked in Adventure mode. Press the Directional buttons or Left analog stick to make your selection and press the ⊗ button.



Tournament Game Options

- Press LEFT/RIGHT to set the number of Cups needed to win a Trophy. This number designates the number of rounds required to win. Set from 2 – 7 Cups.
- Press UP/DOWN to set the A.I. (strength of the computer opponents) EASY, MEDIUM or HARD.

Press the ⊗ button to begin play.

The Pause Menu

Press the START button during play to bring up the Pause Menu. Press the Directional buttons or Left analog stick UP/DOWN to select an option and press the ⊗ button.

Continue
Return to the game.

Show Rules
See the rules for the current arena event.

Options
Music
- Select Stereo or Mono.
- Increase/Decrease Volume

Sound Effects
Increase/Decrease volume level.

Controller
Turn the Vibration function ON/OFF.

Change Arena
Return to the Level Select Screen in Battle or Tournament play.

Exit Arena
Return to the Warp Room in Adventure play.

Quit Game
Quit playing and return to the Main Menu.



Trophies, Gems & Crystals Won
In the Adventure game, view how many you have won. You can also hit the △ button in an arena to see how many Cups each character has won so far.





Character Bios & Special Skills

Crash Bandicoot



Every big event needs some star power to bring in the crowds. Our big name is Crash "The Basher" Bandicoot representing Aku Aku and the forces for everything good.

No one is faster, smarter and more agile than Crash. When riding a polar bear he zips in and out of the arena. He can execute a spin that'll knock any opponent off their feet or send crates spinning out of control. He's ready for battle. Are you?



Coco Bandicoot

Crash's cute and brainy little sister, Coco is equally as fast and nimble as her brother. In Bash arenas, she can get to Stone Blocks and TNT in record time. Her well-trained polar bear however, isn't as hard charging as other bears but maneuvers quickly. Of course, she is teamed with Aku Aku who tends to be especially protective over her.

Dingodile



When you have a dog face and a crocodile tail, party invitations are pretty scarce. So he's loving life in the arena where he can put on his party hat. Dingodile's tail whip attack is killer. And, in Tank arenas he can fire two shot volleys. Grrrr....



Tiny

When Tiny the Tiger is in the game, every other species is on the endangered list. Tiny can throw Stone Blocks or TNT half way across the arena. His tank shots are short range with maximum damage. Thank goodness he's on Crash's side.

Aku Aku - Spirit of all that is good



Aku Aku is the fatherly spirit of a witch doctor who lived a long time ago. He has been a protective force for Crash from the beginning. He hopes that Crash and the rest of his team will sweep the arena events for the good of all.



Dr. Neo Cortex

Dr. Neo Cortex is still bent on world domination. Whether you think of him as the ultimate evil mind or a power crazed lunatic – just don't tell him when he's sitting in his tank. His laser cannon tank shots have twice the range of any other contestant. Don't trust this guy as far as you can throw him! In fact, Uka Uka doesn't really even trust this guy.

Dr. N. Brio

He's the poster boy for mad scientists everywhere. This beaker clanker is back in partnership with his old colleague, N. Cortex and is ready to make his own mark on the world. Like Cortex he is armed with a laser and he is also a master of long tank shots.





Rilla Roo

Rilla Roo has the disposition of a train wreck. Though he prefers to take his time around the arena, his huge whipping tail delivers a nasty blow. Rilla Roo is a first stringer and considers himself a closer – and he doesn't like to have his photo taken. Watch out for this guy – he's not one to monkey around!

Koala Kong

Koala Kong's primary diet consists of Eucalyptus tree trunks. After taking a break on the south seas, Koala Kong has returned to join his creator, Dr. Neo Cortex on Team Uka Uka. His powerful kick is brutal and he can throw just as far as Tiny.





Uka Uka – BAD is his middle name!

He is the twisted brother spirit of Aku Aku. After eons of imprisonment, Uka Uka became free to encourage rotten deeds. If his team wins, his "goody-goody" brother, Aku Aku will be required to relinquish all power.

Saving And Loading The Adventure Game

Save your game in the Warp Room in Adventure mode. In order to play the Battle or Tournament games with access to all the unlocked levels from a Saved Adventure game, load the saved game data before beginning play.



To Save:

Go to the Save Game Warp Station.

1. Press the ⊗ button to open the Save Screen.
2. Press the Directional buttons or Left analog stick to select the desired block and press the ⊗ button.
3. When the game is saved, press the ⊗ button to return to the Warp Room.

To Load a saved game:

1. On the Main Menu, select ADVENTURE and press the ⊗ button.
2. Select LOAD GAME and press the ⊗ button.
3. Select the Saved Game you want to play and press the ⊗ button.

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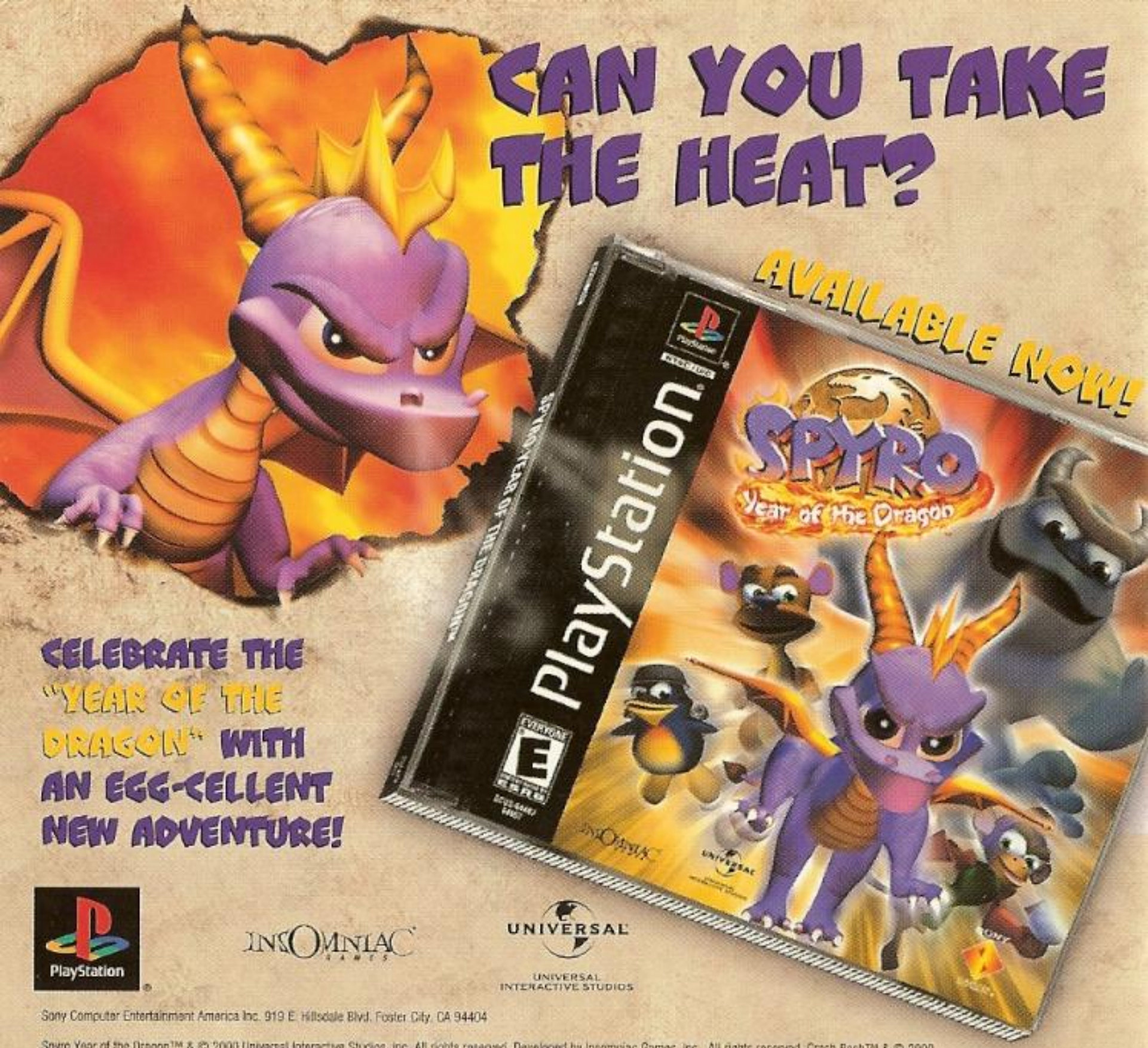
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