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GAME BOY ADVANCE

AGB-B85E-USA

HAMTARO



HAM-HAM GAMES

INSTRUCTION BOOKLET

Nintendo®

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions	**Eye or muscle twitching**	**Loss of awareness**
Altered vision	**Involuntary movements**	**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

⚠WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

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GBA LINK CABLE

THIS GAME PAK INCLUDES A MULTIPLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK CABLE.

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For automated game play tips and news, call Nintendo's Power Line at: ***1-425-885-7529****.*
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Please have Visa or MasterCard ready

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Callers under 18 need to obtain parental permission to call. Prices subject to change.
TTY Game Play Assistance: 425-883-9714

EVERYONE

E

CONTENT RATED BY ESRB

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HAMTARO HAM-HAM GAMES

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Hi, everybody! I'm Bo, prince of Rainbow Land! Starting today, Hamtaro and his friends will spend the next seven days competing in a whole bunch of athletic events!



MEET THE TEAMS

Now's your chance to meet the four teams competing in the Ham-Ham Games. You'll be captain of Team Ham-Hams, and you'll control its members.

TEAM HAM-HAMS

Caps are great, but I wish I had a costume, too!

Cappy

All right! I'm on fire!

Ooh, I'm so nervous!

I'll do my best to bring home the gold!

Hamtaro

Boss

Oxnard

C'mon, everybody! Let's go!

Bijou

We can do it, Penelope!

Pashmina

Ookwee ookwee!

Penelope

TEAM RAINBOW

Team Rainbow's gonna take all the medals!

Ready or not, here we come! The Rainbow Girls!

Bo

Daisy

Ivy

Rosy

TEAM DJUNGLE

We may be small, but we're no pushovers!

Leo

Bunny

Stripes

Warts

TEAM SEAHAMS

Yar! We be shipshape and ready to win!

Hambone

Cubbie

Hambeard

Hamberto

Captain Hamstern

CONTROLS

Here are the controls for menu screens (page 15) and Free Time (page 17).



Button

- Move Hamtaro.
- Move cursor.

There are many different types of cursor.



B while holding

- Run.

START Button

- Open and close menus (page 18).
- Open and close the pause menu (page 15).



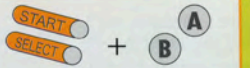
A Button

- Choose a selection.
- Talk.
- Scroll text when you see this mark.



B Button

- Return to the last screen.
- Cancel a selection.



Press START, SELECT, and the A and B Buttons at the same time to return to the title screen.

GETTING STARTED



Insert your Hamtaro: Ham-Ham Games Game Pak into your Game Boy Advance system and turn the power ON. At the title screen, press START to bring out the Bo Bunch, and use the ✚ to select one of them. The first time you start, you can also choose whether you want to play in English or Japanese.



LET THE GAMES BEGIN!

Select Bograpе (the one with the Tournament sign) and press (A) to begin. Pick Bograpе when you want to continue your game, too!

Create a Player Card

If this is your first time playing, you'll need to create a player card. Use ✚ and (A) to enter your name, birthday, and gender. Select END when you're done.



PLAYER CARD (PAGE 20)

On the Player Card screen, you can view your own player information, write a personal message, and try on different costumes.

FRIEND CARDS (PAGE 20)

This is where you can view cards you've received from friends.

- Press and hold SELECT and the A, B, L, and R Buttons when turning the power ON to erase all game data.

FREE PLAY

Once you finish the Ham-Ham Games, you'll be able to choose individual events and play them whenever you want. This is where you can view cards you've received from friends.

OPTIONS

Choose this when you want to change the language of the game text or erase your game data. Be careful! Once game data is erased, it is gone forever. Friend Cards and Player Cards will not be erased.

HAM-HAM LINK (PAGE 21)

Trade cards with your friends here.

EVENT SCHEDULE

Press START during Hamtaro's free time to see a schedule of events. The Ham-Ham Games take place over seven days.

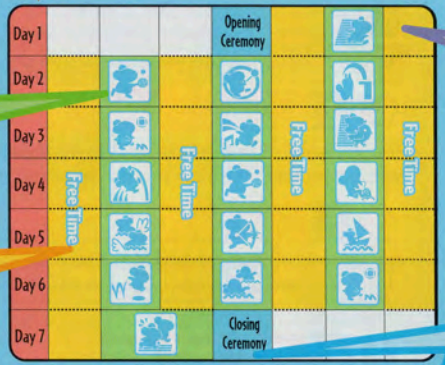
Events (Page 19)

There are 15 events in all. See page 19 for more details.

Free Time (Page 17)

During your free time, you can go to the location of the next event, chat with other hamsters, or just wander around!

Seven Days, One Tournament



Sleeping

After one day's events have been completed, you can return to the Clubhouse (page 17) for a night of well-earned rest. Going to sleep ends the day; the next day's events begin when you wake up. Who knows—maybe something interesting will happen while you're slumbering...

Face the bed and press (A).





Closing Ceremony

Once all events have been completed, the closing ceremony begins, and the winning team is announced. After the closing ceremony ends, a new tournament begins.







EVENT EXPLANATIONS

To enter an event, talk to Howdy at the reception desk. If you want, you can practice the event, view the event's controls, and set the difficulty level.



Make selections with ✚ and confirm with Ⓐ.

Enter

Choose Enter to register for an event. When you enter an event, all your game progress is saved automatically.

Practice

Having trouble with an event? Well, practice makes perfect, and you can practice as often as you like here!

Tutorial

Check out individual event controls.

Set Difficulty

You can choose different difficulty levels for the events. The higher the difficulty setting, the more sunflower seeds you receive for winning!

Resetting or turning the power OFF after entering or during an event is the same as withdrawing from an event, so be careful not to reset or turn the power OFF by mistake.



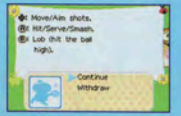
Event Results

When you finish an event, you'll see the scores and current standings. The winner of the event wins a gold medal.



Pause Menu

Press START during practice or events to bring up the pause menu and check out simple controls for the event you're in.



Continue	Continue the event.
Withdraw (During events only)	Quit the current event.
Restart (Practice / Free Play)	Begin the event again.
End	Quit the current event.

If you choose Withdraw, you'll quit the current event without finishing. Be warned, this will put you in last place for that event.

★★ It's a New Record! ★★

If you set a new record during the Hammer Throw, Triple Jump, or Pole Vault, the Withdraw option changes to End. If you choose End, your new record will be your final score for the event.

HAM-HAM GAMES PARK

This is where the Ham-Ham Games take place. You can travel to different points of interest or participate in any of the events.



Move Hamtaro where you want to go by using ✣.



Clubhouse	The place where the Ham-Hams hangout (page 17).
Athletes' Village	The spot where the competing teams gathers (page 18).
Ham Studios	The TV station (page 18).
Stadium	The location of marathon, hurdles, and other events.
Tennis Court	The location of the tennis event.
Lawn	The location of bird-back riding, archery, and carrot pull.
Beach	The location of the beach volleyball and sailing events.
Pool	The location of diving, swimming, and synchronized swimming.

FREE TIME

After events are finished, you can move about as you please. Try going to different places and talking with other hamsters.



Talk by pressing Ⓐ.

Clubhouse



Maxwell's Memos

To read Maxwell's Memos, stand in front of them and press Ⓐ. Maxwell's Memos contain a lot of important information you might have heard in conversations during free time.



Ham TV

Stand in front of the TV and press Ⓐ to watch the Ham Studio show. The programming changes depending on when you watch. On the Ham Shopping Network, you can use sunflower seeds to buy costumes.



Earn sunflower seeds by winning events or finding them in the field. Collect a lot, and buy a whole zoo-full of costumes.

Athletes' Village

All of the athletes from the competing teams gather here. Stop by and chat. Who knows what interesting tales you may hear!



Ham Studios

At Ham Studios, you can request music at the request box below and to the left of DJ-Ham. The music you choose will be played starting the next day.







SAVING AND THE MENU SCREEN

Press START during your free time to see the menu screen. You can save your progress, view the current scores, and check the event schedule (page 12).

Moving to a new area will automatically save your game.

EVENT INTRODUCTIONS

There are two matches each for tennis and beach volleyball–one preliminary match and the medal match (or the third-place match).







Events	Athletes
100hm Dash	Hamtaro
Tennis	Bijou
Hammer Throw	Oxnard
Diving	Cappy
Beach Volleyball	Hamtaro
	Bijou
Hurdles	Boss
Bird-back Riding	Penelope
Pole Vault	Pashmina
Carrot Pull	Hamtaro
Swimming	Oxnard
	Boss
	Pashmina
	Hamtaro
Archery	Bijou
Sailing	Cappy
	Boss
Triple Jump	Cappy
Synchronized Swimming	Penelope
	Pashmina
Marathon	Hamtaro
	Oxnard

TRADING WITH FRIENDS

Choose Ham-link from the title screen to trade cards and costumes with your friends.

For more on using linking cables, see page 22.

PLAYER CARDS

On the Player Card screen, you can write messages and try on costumes.



FRIEND CARDS

Cards you receive from your friends are called Friend Cards. Select this on the title screen to view the Friend Cards you've received so far. You can collect up to 50 Friend Cards.



TRADING WITH GAME BOY ADVANCE GAME LINK CABLES

Connect two Game Boy Advance systems with Game Boy Advance Game Link cables and turn both systems on. Then, choose Ham-Ham Link from the title screen.

1. Select Ham-Ham Link on the title screen.
2. Confirm the card you want to send to a friend.
3. Begin trading.



LINKING INSTRUCTIONS

Here's how you link two Game Boy Advance systems using Game Boy Advance Game Link cables.

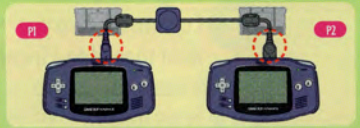
Necessary Equipment

- Game Boy Advance systems - 2
- Hamtaro: Ham-Ham Games Game Paks - 2
- Game Boy Advance Game Link cables - 1

Linking

1. Make sure that the Power Switches on both of the game systems are turned OFF, then insert the Hamtaro: Ham-Ham Games Game Paks into the individual Game Pak slots.
2. Plug the Game Link cable into the External Extension Connector (EXT) on each of the game systems.
3. Turn the Power Switch on each game system ON.
4. Now, follow the trading instructions on page 21.

*The player who plugs the small, purple connector into his or her Game Boy Advance system will be Player 1.



Troubleshooting

You might experience difficulties or malfunctions in any of the following situations:

- When you are using any cables other than Game Boy Advance Game Link cables
- When any Game Link cable is not fully inserted into either game system.
- When any Game Link cable is removed during the transfer of data.
- When any Game Link cable is incorrectly connected to either game system.
- When more than two Game Boy Advance game systems are linked.

NOTES



REV-D

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REV-O

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GAME BOY PLAYER



GAME BOY® PLAYER



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Mario vs. Donkey Kong: ©2004 Nintendo

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Super Mario Advance 4: ©1983-2003 Nintendo

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