R.C. PRO-AM® II

INSTRUCTION MANUAL

JOIN THE CONVERSATION!

@retrobitgaming



VISIT US ONLINE AT

retro-bit.com

SPECIAL THANKS

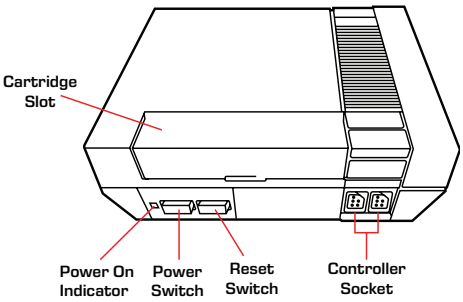
CYRIL LACHEL
GIDEON ZHI (NATHAN)
RYAN ENGSTROM
RONALD LOATWALL
KEVIN VIGIL
PATRICK OFFORD
JAMES GENDUSO
TYLER BREITBARTH
MICHAEL ROUSE
VALENTIN NEIGER

CONTENTS

GETTING STARTED ..... Page 1
CONTROLS ..... Page 2
OVERVIEW ..... Page 3
START YOUR ENGINES ..... Page 4
DURING THE RACE ..... Page 5
ITEMS ON THE TRACK ..... Page 6-7
SCORING ..... Page 8
CHAMPIONSHIP POINTS ..... Page 9
UPGRADING CARS ..... Page 10
ARSENAL ..... Page 11
EXTRA ITEMS ..... Page 12-13
RACE TRACKS ..... Page 14
BONUS GAMES ..... Page 15-16

GETTING STARTED

1. Refer to the instruction manual of your console if necessary.
2. With the power set to OFF, insert the game cartridge into the appropriate slot.
3. Be sure the cartridge is slotted all the way in.
4. Turn the power ON. If nothing appears, check the cartridge and try again.
5. R.C. Pro-AM II can be played by up to four players. Plug controllers into the correct ports before powering on.



IMPORTANT:
Be sure the console is powered OFF before inserting or removing any game cartridge.

CONTROLS

DPad - Highlight your selection in menus or steer your vehicle during races

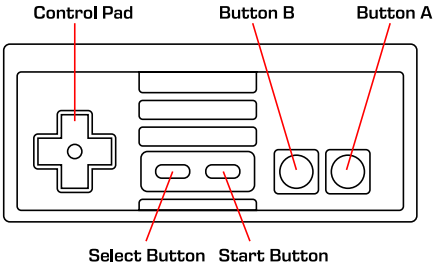
Button A - Activate weapons during a race or upgrade your racer in the shop.

Button B - Accelerate your vehicle during races or upgrade your racer in the shop.

Buttons A+ B - Press rapidly during the bonus games.

Select - This will return you to the main menu from the shop.

Start - Press to begin the race while in the shop or to pause gameplay.



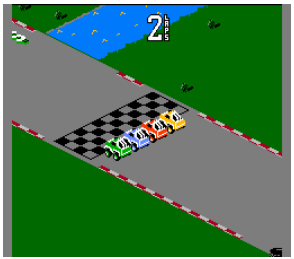
OVERVIEW



In the tradition of Pro-Am racing, gear up for the excitement of R.C. Pro-AM II! The challenge is greater, the tracks are faster, and your opponents are better than ever. Feel every turn and hug every corner as your tires squeal and burn their way across the finish line. Fierce competition awaits you, whether you're pitted against ruthless opponents or unforgiving friends, or if you're gutsy enough to try your luck against the computer!

It's not gonna be easy! Be sure to collect items around the track to increase your car's performance and avoid those obstacles that will make you crash and burn! 24 unique levels of championship Pro-Am racing await you. Are you ready to compete in the most intense Pro-Am racing challenge yet?

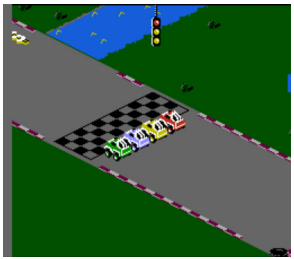
START YOUR ENGINES



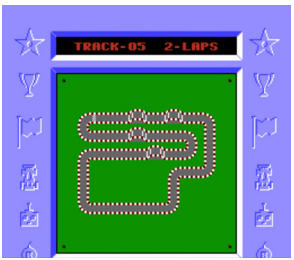
R.C. Pro-Am II is a racing game for 1 to 4 players. Four cars will be involved in each race, any of which you and your most daring friends may control. The computer will automatically control any vehicle left without a player to control it.

When player 1 presses Start on their controller, any other play who wish to join in should also press Start on their respective controllers. After a few seconds, the computer will assume that no other players wish to compete, and then the fun begins!

DURING THE RACE



At the start of the race the cars will line-up at the starting line. Watch for two red lights and then a green one will follow within seven seconds. If you're the first Pro-Am racer to accelerate after the light turn green, you will get a special power boost and a $500 bonus. But, be careful! Don't accelerate too soon because if you hit that accelerator before the light turns green, you will no longer be eligible for the bonuses.



After you complete each lap during a race, a sign will appear on the top of the screen indicating how many laps you have remaining. The car that crosses the finish line first in the final lap of each race is the winner.

ITEMS ON THE TRACK

Many items will appear on the tracks, some that can be collected and some that should be avoided.



SINGLE AMMO - Adds one unit of ammo but if you do not have a weapon, you will earn $100 instead.



AMMO BOX - Increases weapon's ammo by five units or rewards $100 if you have no weapon.



DOLLARS & MONEY BAG - Collect to gain $250 or $100, respectively.



ROLL CAGE - Makes you immune to crash damage and oil slicks, but not to weapon damage.

ITEMS ON THE TRACK

Continues - Steer into this racing car icon and you will be awarded an extra continue - you'll need it!

Colored Continues - These color coded continues can only be collected if they match the color of your car.

Bombs - Will destroy your racer unless you can avoid them.

Water/Mud/Logs - Avoid these obstacles or they'll slow you down.

Oil - Slick drivers know this patch is trouble!

Ice - Be cool, don't lose control! Steering isn't easy on this slick surface.

SCORING



PRIZES AND POINTS

Each player will receive cash and championship points after each race is completed. The amount is dependent on the finishing position of the player and all collected bonuses during the race.

CASH PRIZES

There are two cash prizes that are rewarded following each race: Position Prize and a Bonus Prize.

The Position Prize varies from race to race, starting off low for the first few races and steadily increasing throughout the game. This will allow you to purchase better parts for your vehicle later in the game when the competition really heats up.

CHAMPIONSHIP POINTS



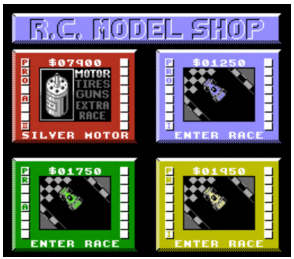
The bonus consists of any money collected from the track and any money taken from other players during the race.

Championship points awarded per race are:

1st Place - 10 points
2nd Place - 8 points
3rd Place - 6 points
4th Place - 4 points

In multiplayer mode, players will rubber band to the lead human racer if they end up far back. Additionally, each player has three lives to start with. Once all lives are expended, the player is out of the championship and are no longer able to control their racer.

UPGRADING CARS



You can use your cash to upgrade and improve your racer by purchasing parts and other specialty items from the RC Model Shop. Each upgrade level is listed by cost, from cheapest to more expensive.

Motor

Improves Top Speed

- Standard
- Red
- Black
- Gold
- Hyper
- Mega

Tires

Improves Grip

- Standard
- Skinny's
- Nobblies
- Dynafit
- Scoopers

ARSENAL



Buckshot - Need a little extra cash? Fire this at opponents and run over the stray $100 bags. Easy money!



Missile - Launch this weapon at other vehicles and watch 'em fly!



Bombs - These drop from behind your car and are guaranteed to ward off those annoying tailgaters.



Laser - This powerful ammo will blast your opponents out of your way for a while.



Freeze - Puts opponents on ice. Don't stick around until they thaw!



Mega Pulse Pulser - Reverses your opponent' controls.

EXTRA ITEMS



Ammo
The price of additional ammo increases each time you purchase more for your arsenal. But, don't sweat it if your opponents are buying ammo by the truckload when you're trying to conserve yours - the price only goes up when you're doing the buying. Also, remember that the better the weapon, the less ammo you get.



Shield
Picks up where the Roll Cage leaves off. Your vehicle will be immune to weapon damage, but not to crash damage.



Slicks
Give those following you the slip.

EXTRA ITEMS



Nitro
A surge of power for when it's needed most.



Continue
Purchase this hot commodity before it's too late, but be sure to conserve them because they get more expensive each time you buy them.



Letters
Collect the letters on the race tracks. Once you've accumulated those letters that spell "PRO-AM II", your vehicle will be upgraded to a new and more sleek racer with increased speed and acceleration. You can receive up to 2 upgraded racers per game.

RACE TRACKS



There are 24 different tracks in R.C. Pro-Am II, 8 tracks over 3 different courses (R.C. Race Tracks, R.C. Cityscape, and R.C. 4x4 Off-Road Tracks). If you prove to be a real hotshot Pro-Am racer and complete these 24 tracks, don't think the game is over yet! You will see some familiar tracks at the end that have become increasingly more difficult - so don't be fooled!

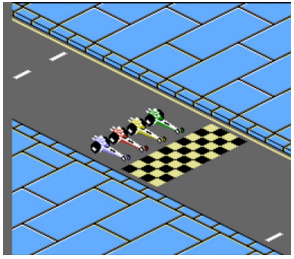
BONUS GAMES



There are two bonus games that will give you the opportunity to win additional cash prizes and championship points.

Tug O' Truck Challenge - press the A and B buttons as quickly as possible until you cross your finish line in the time allotted. You will receive 10 points for each second left on the clock if you win.

BONUS GAMES



The Drag Race - Press the A and B buttons as quickly as possible to race down the drag strip to the finish line. If you're quick enough, you can win a 1-UP.

1st Place	$1000 And 4 Points
2nd Place	$ 750 And 3 Points
3rd Place	$ 500 And 2 Points
4th Place	$ 250 And 1 Point



RARE

PUBLISHED BY retro-bit

©2025 MICROSOFT CORP.