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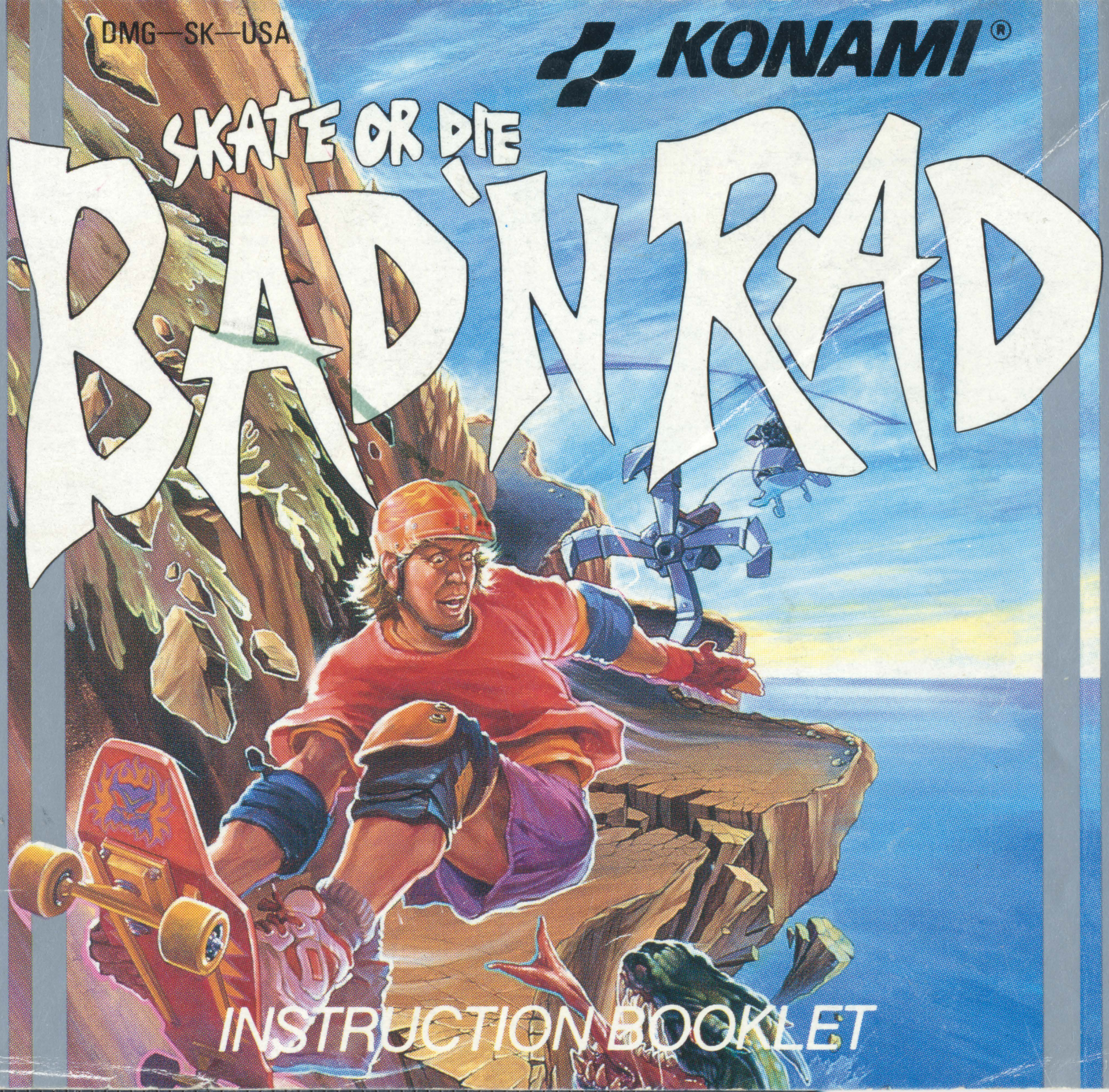
GAME BOY™

DMG—SK—USA

KONAMI®

SKATE OR DIE

BAD 'N RAD



INSTRUCTION BOOKLET

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CONGRATULATIONS!

You now own the cool, hip, jammin', mod, bustin' version of Skate or Die: Bad 'N Rad for your Game Boy. We suggest that you read this instruction manual thoroughly before exploding onto the radical scene.

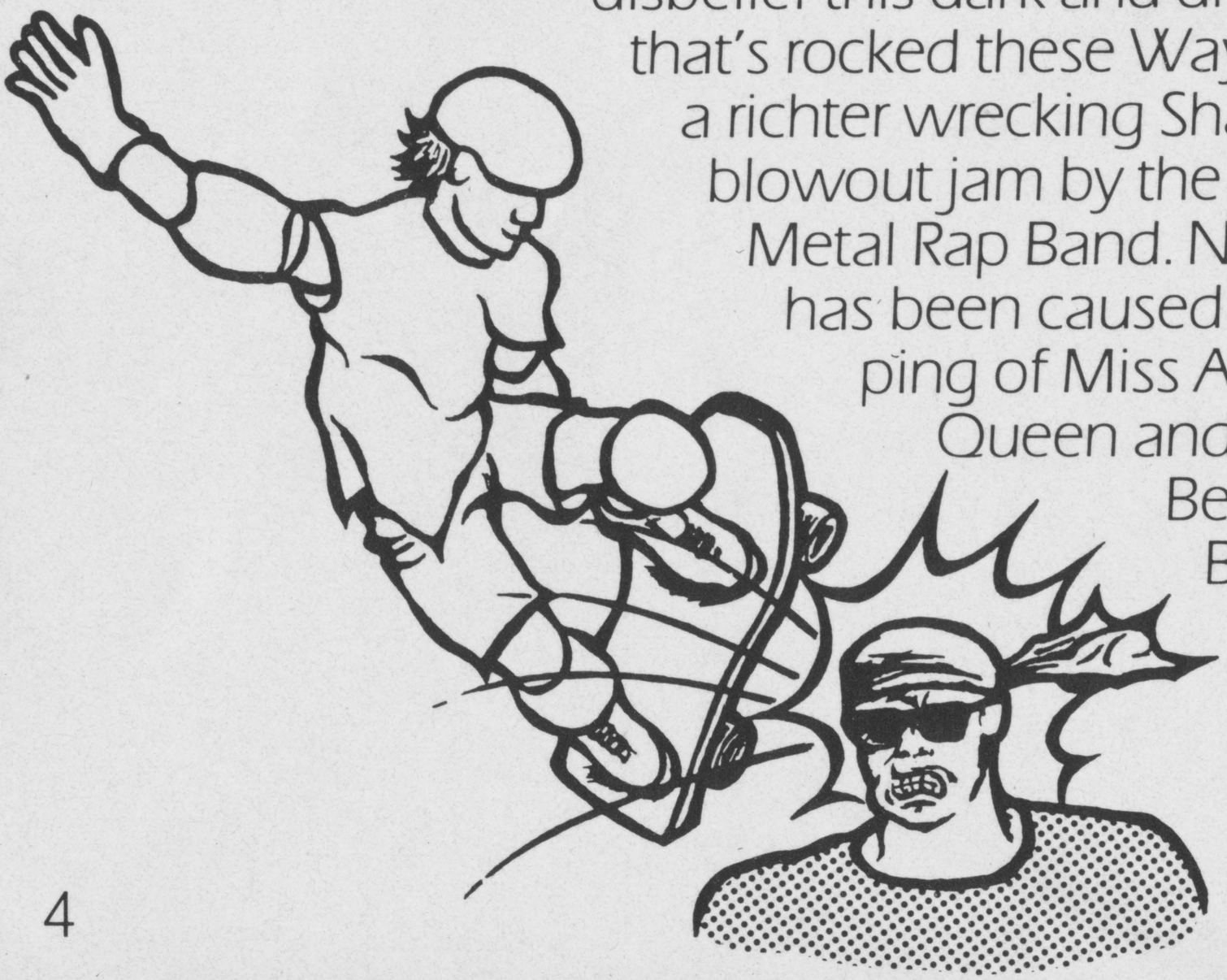
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WELCOME TO RAD CITY U.S.A. (WHERE TOURISTS AND TERRORISTS COLLIDE!)

The twisted town of Vileville (located just to the left of California in the newly founded State of Confusion) is in utter shock and disbelief this dark and dreary morning. The event that's rocked these Way-Out West Coasters isn't a richter wrecking Shake 'N Bake Quake or a blowout jam by the world's loudest Heavy Metal Rap Band. No Sir! This mental mash has been caused by the dastardly kidnapping of Miss Aerial—the town's Roller Queen and the daughter of Great Ben, the last of the legendary Bad 'N Rad Skateboard Masters.



It's the final straw in a hateful plan conceived by ElRad the

Evil One. He's already captured the minds of world champion skateboarders from Singapore to San Luis Obispo. And now, with the last of the skateboard idols frazzled over his daughter's disappearance, the rest of the skateboarding world is his to conquer.

Or is it? You see, ElRad and his board buddy Bionic Lester have forgotten about you (Aerial's number one fan and favorite main squeeze). As heir apparent to Great Ben's legendary status, this will be your big chance to prove your worthiness as the next Bad 'N Rad Skateboard Master.





And if you can survive ElRad's torturous seven level training ground and defeat the Evil One himself, you'll not only restore order to the wild world of skateboarding—you'll win the hand of the fairest maiden this side of Camelot.

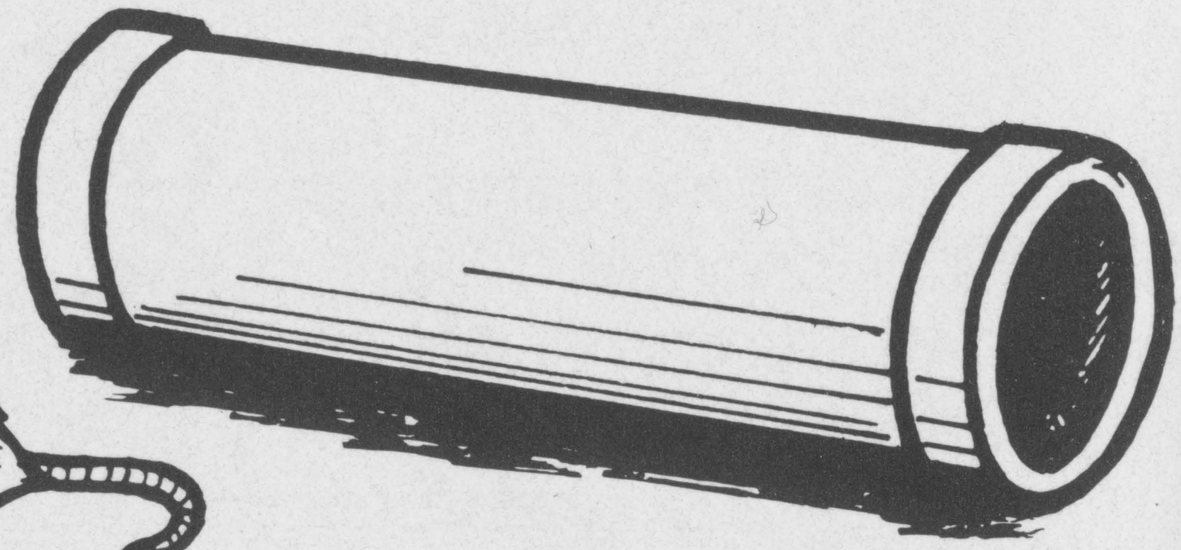
BEGINNING YOUR QUEST FOR MISS AERIAL

To enter ElRad's domain of skateboarding doom, insert the cartridge into the Game Boy, turn on the Power Switch, then press the Start Button after the title screen appears.

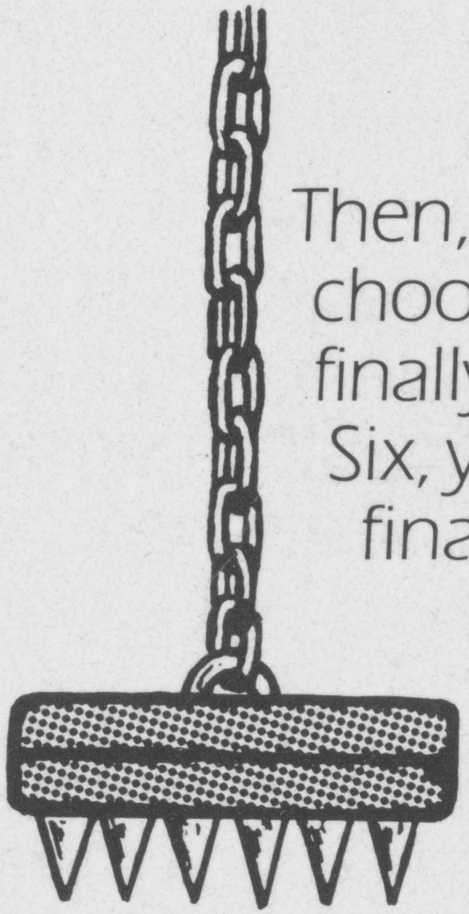
After pressing the Start Button, the select screen will appear. From here you can choose the exact location in ElRad's evil training center where you want to begin your valiant search for Aerial. You can start at any one of four "entry-level" positions. To select a level, use your Control Pad and lock in your decision with the A Button.

All told, there are seven wild 'n crazy levels (four Entry-Levels and three Bad 'N Rad Levels). To progress from the Entry-Levels to the Bad 'N Rad Levels requires an enormous amount of skateboarding skill.

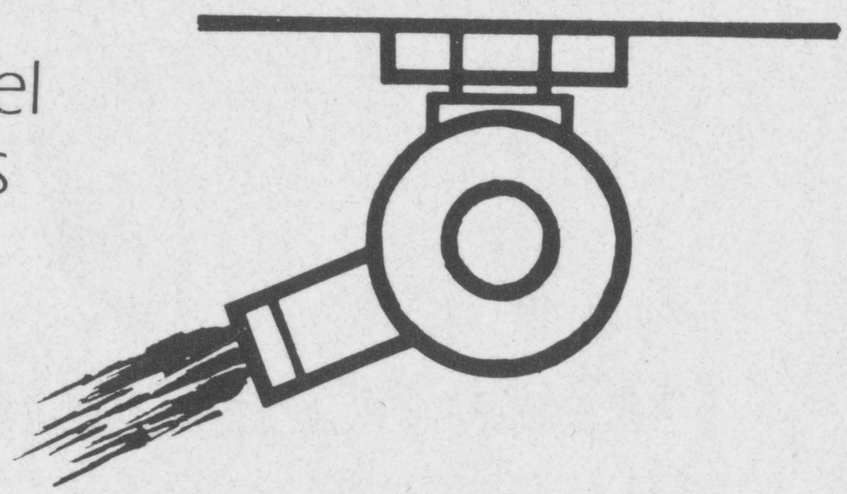




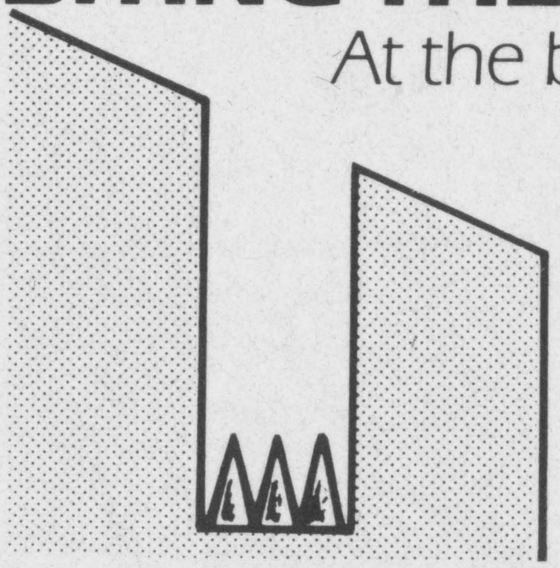
To reach Bad 'N Rad Level Five, you must first clear Entry-Level Four.



Then, after you cruise through Entry-Level Five, you can choose Bad 'N Rad Level Six. And finally, after blasting past Entry-Level Six, you can attempt the ferocious finale of this rescue mission — Bad 'N Rad Level Seven (otherwise known as the hyper-intense Rampage Stage!).



BITING THE DUST



At the beginning of the adventure, you'll have three necks to risk. You'll lose one every time your Power Level shrinks to zero, when you trip into one of ElRad's traps or if you fall into the abyss.

When all three of your lives are lost, the game will end and skateboarders from around the world will laugh behind your back.

HOW TO BOARD BASH AN ENEMY

Smashing an enemy is cake. It's as easy as pie. Just treat him like a trampoline and jump all over him. Then, when you confront a main enemy at the end of a stage, simply cut his Life Line down to zero.

P.S. I lied. It's not that easy! But you'll find that out soon enough.

HOW TO GET A LIFE

To gain an extra life and increase your chances of survival, capture 1-Up items when they appear onto the screen. Or simply score a measly 20,000, 50,000, 80,000, 110,000, etc. (Notice how the Bonus Life Points increase by increments of 30,000. You should probably remember that.)

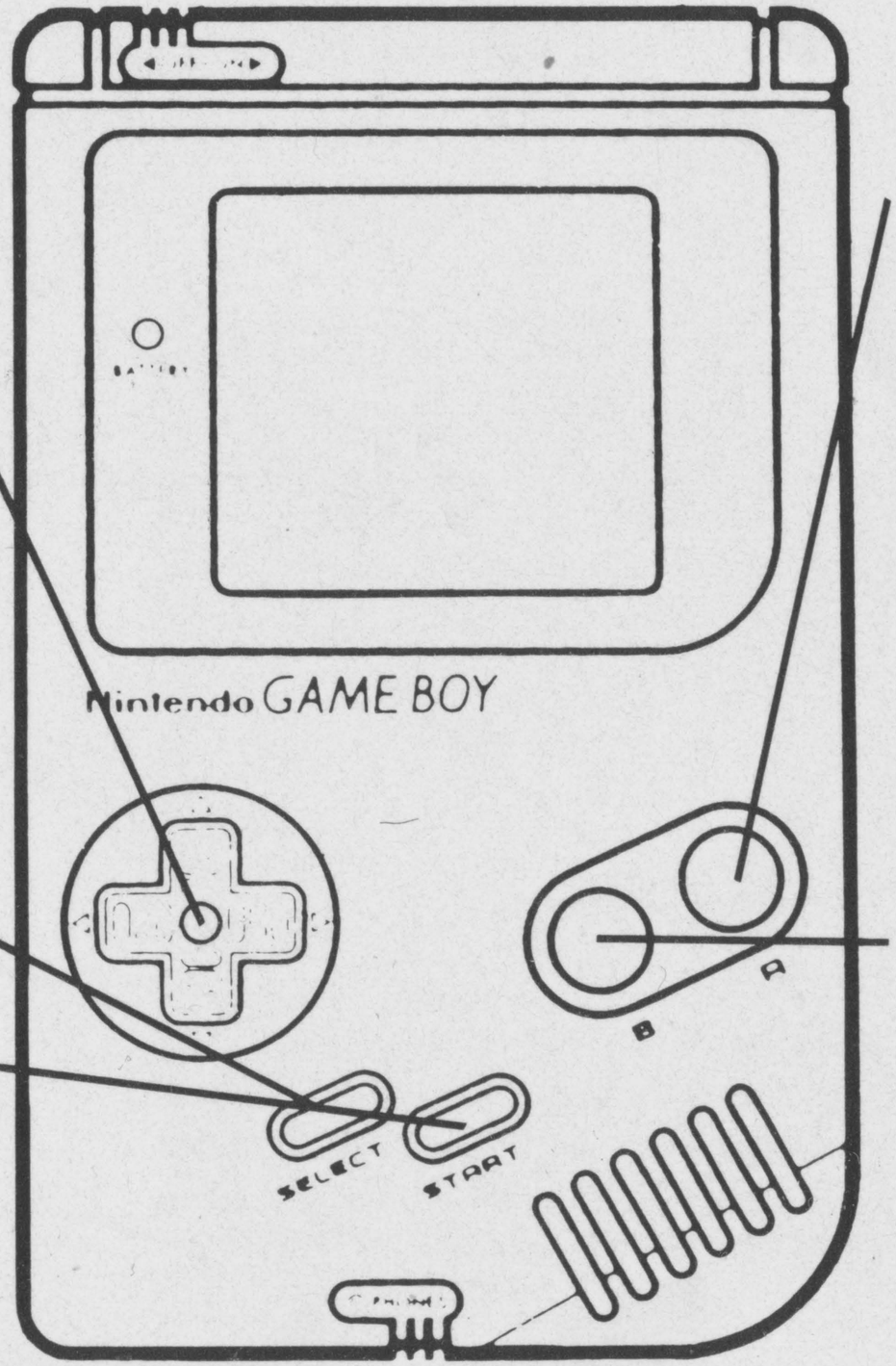


HOW TO BECOME THE CHAIRMAN OF THE BOARD

Control Pad
Press to guide your groovy self in four directions.

Select Button
This once all-important button has absolutely no function whatsoever. Who would have guessed? After all, just a few brief months ago, this illustrious button was destined to rank right up there with famous buttons like the Big Red One at the White House.

Start Button
Press the Start Button to start the game. You can also press the Start Button during the game to pause and unpause your rescue mission.

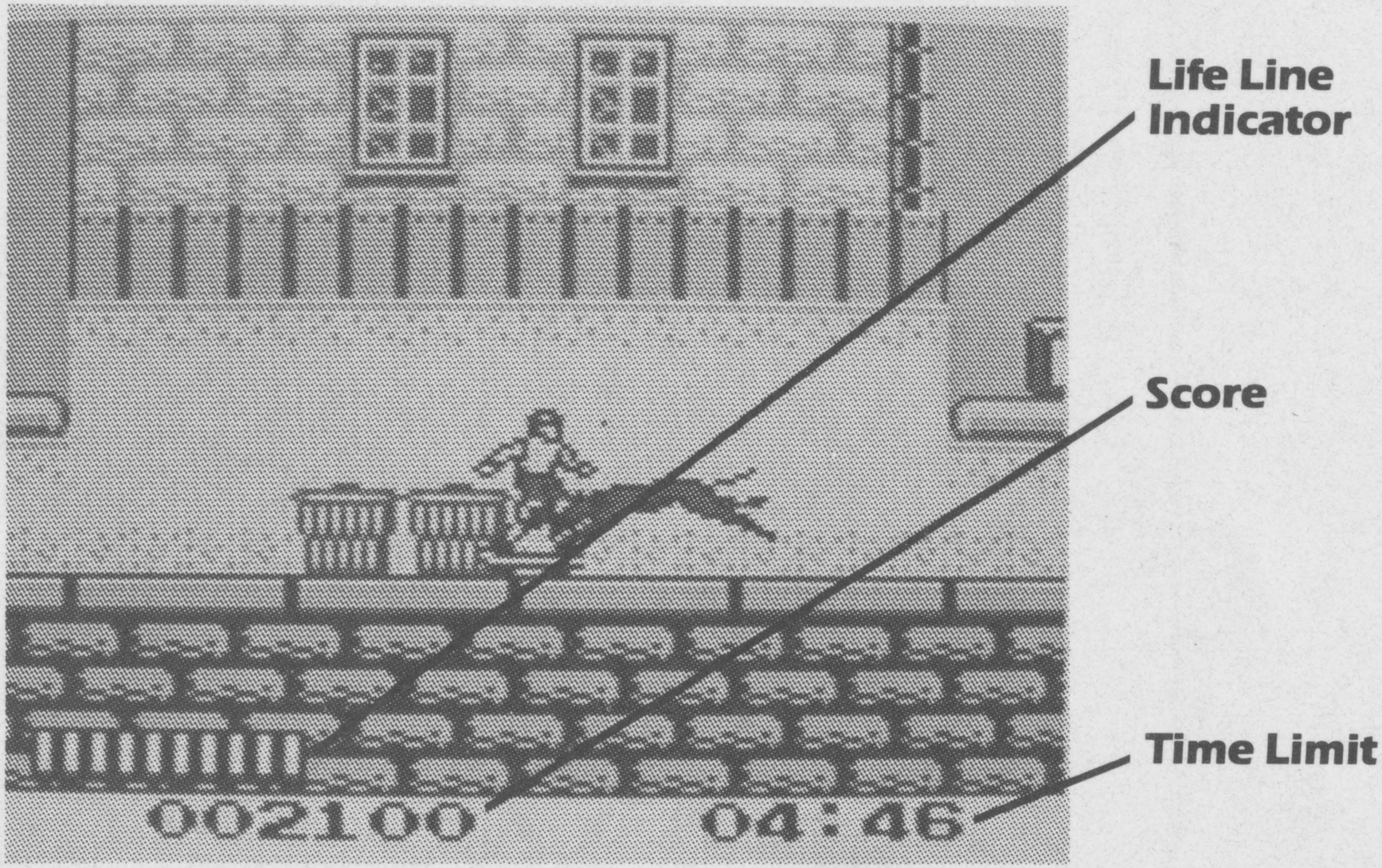


A Button
Press the A Button to jump. By performing this airborne maneuver, you can avoid ElRad's blasts, bombs, and other bogus barrages. The only catch is you can't jump or leap when you're dangling on a 60° bank (the ultimate degree of difficulty!).

B Button
Press the B Button to duck and crouch. Believe you me, this will come in handy when shooting through sewer pipes and scooting past other low hanging obstacles. It's definitely the primo way to keep a good head on your shoulders.

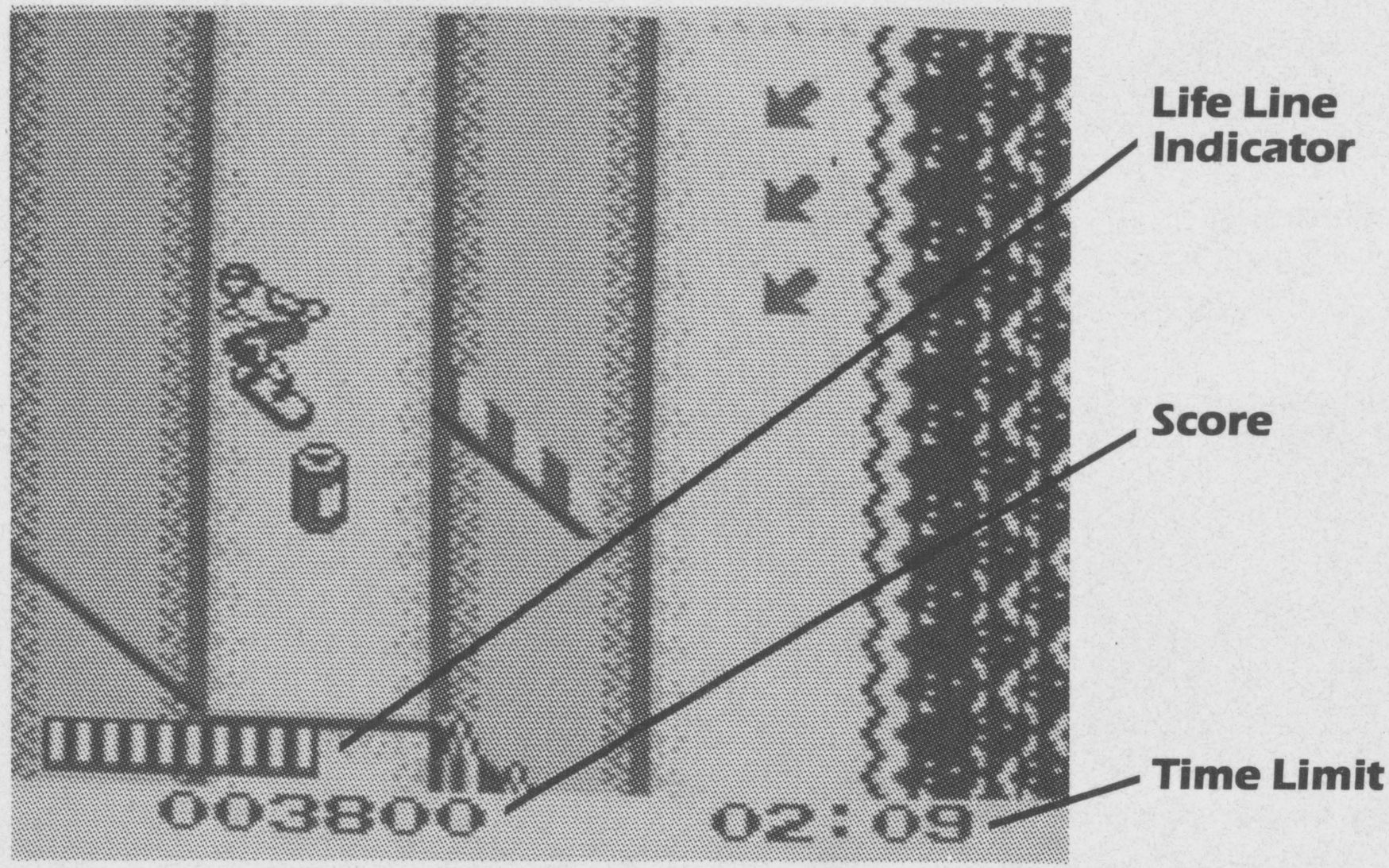
LEFT, RIGHT, LEFT, RIGHT, LEFT, RIGHT! (THE HORIZONTAL MODE)

You'll race through the Horizontal Mode in levels 1, 3, 6 and 7. Remember, press your Control Pad Left and Right to advance and retreat.

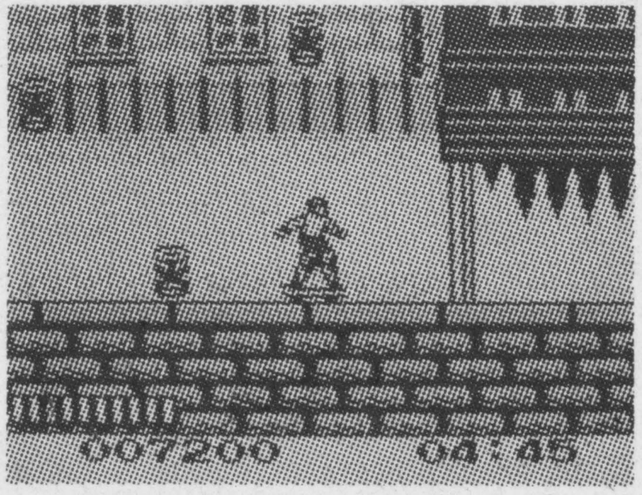


UP, DOWN, UP, DOWN, UP, DOWN! (THE VERTICAL MODE)

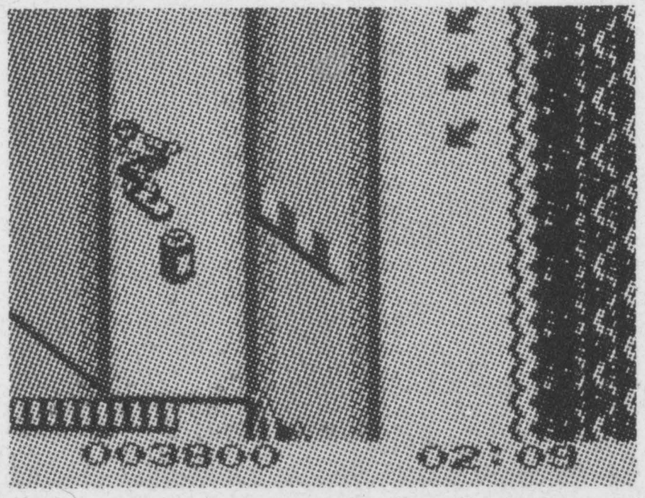
You'll run amuck in the Vertical Mode in levels 2, 4 and 5. In each of these levels, you'll press your Control Pad Up and Down to progress and regress.



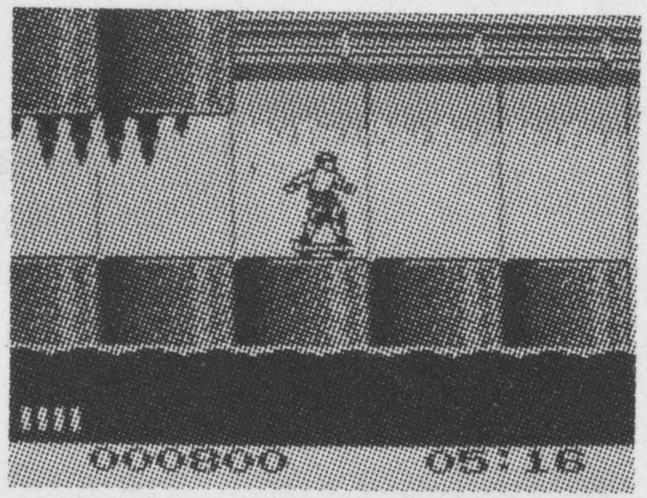
THE SEVEN WONDERS OF ELRAD'S WORLD (WHERE NO DUDE HAS GONE BEFORE!)



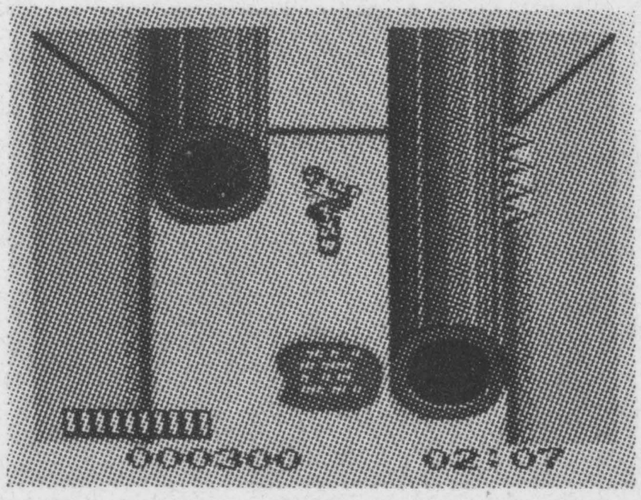
Roadkill Avenue
Your ultimate objective here is to defeat the Berserk Not-So-Happy Clown.



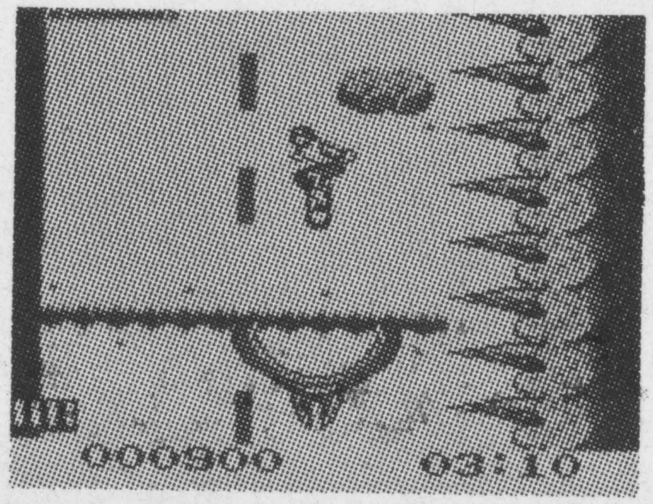
Panic City Boardwalk
To survive this life gambling zone, you must defeat the merciless 2:40 Time Clock.



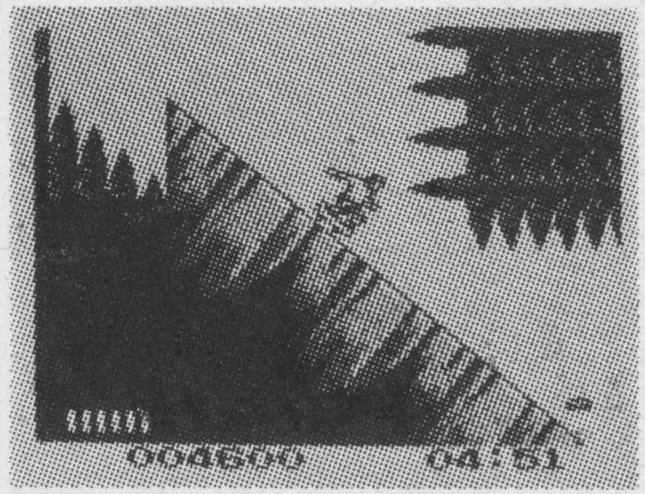
The Smelly Gross Blechie Sewer
In this repulsively repugnant zone, the Wart Monger stands between you and your destiny.



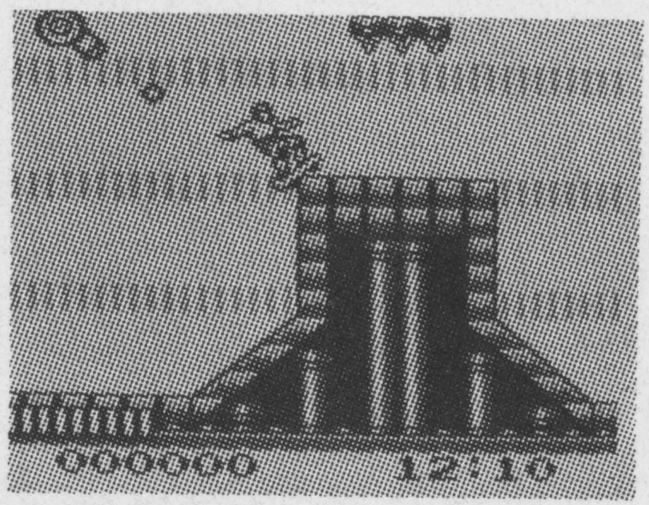
Bionic Lester's Scab Canals
Once again there's a deadly Time Clock waiting to stick you with its razor sharp hands.



Scratch 'N Biff Mountains
In only 3:40 your time will be up!

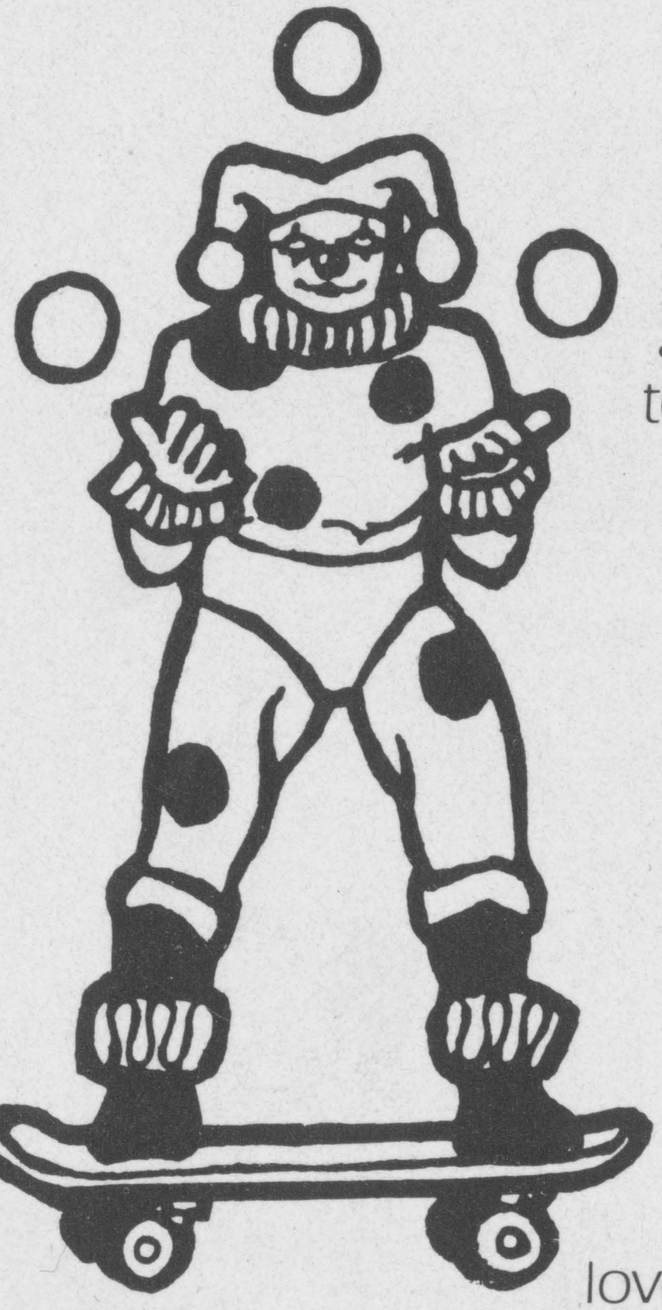


The Rat Cave
At the completion of this rabies infested stage, you'll be greeted by the ever-cordial Bionic Lester.



The Infamous Rampage Stage
The final jaws of ElRad's trap.

ENEMIES OF THE STATE OF CONFUSION



The Berserk Not-So-Happy Clown (Stage 1)
Mess with this mentally disturbed flunkie from the Yuk-Yuk School of Jokes and Pranks, and you might end up laughing all the way to the morgue.

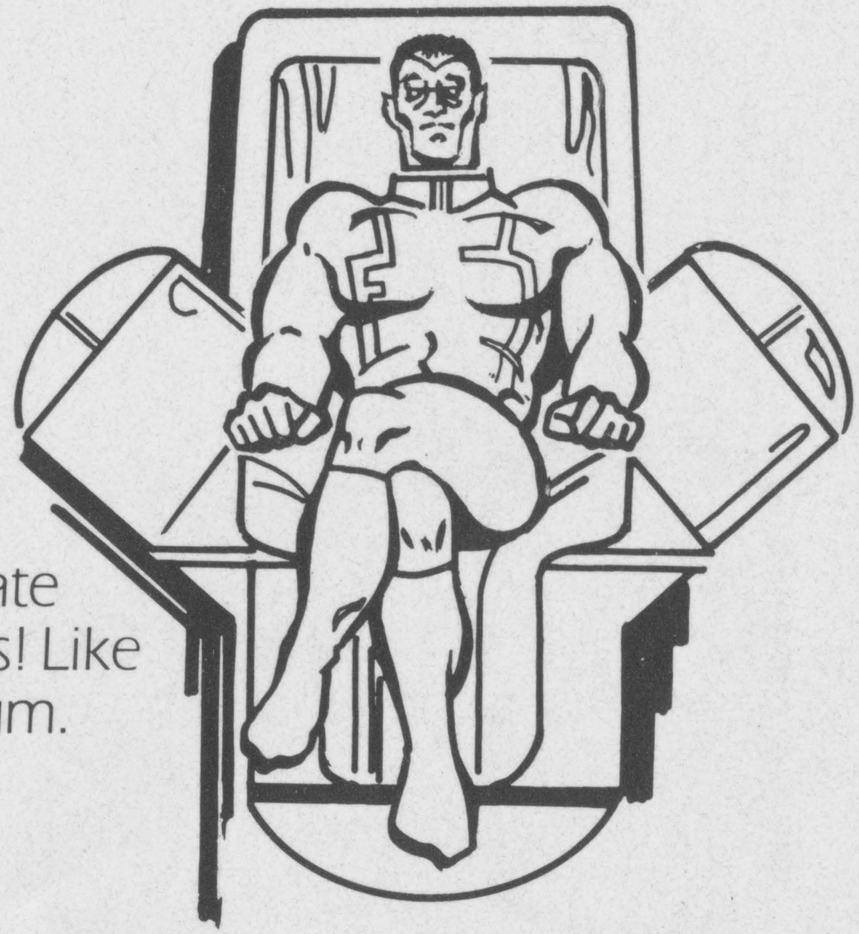


Mister Wart Monger (Stage 3)
Raised by a pack of wild sewer frogs, this wart-for-brains enemy will give you the ultimate tongue lashing. And considering that this froggy's been a courtin' lovely Aerial, you can bet he'll be in a jealous rage, ready to smash you like an insect.



Bionic Lester (Stage 6)

When he was just a tike, Bionic Lester made a wrong turn on his skateboard and ended up smack in the middle of a nasty chemical spill. Somehow he survived, but the good side of his brain turned to mush, while the evil side flourished. Now he's out to impose all of his BAD ideas on humanity.



ElRad the Evil One (Stage 7)

What can be said about this ultimate evil doer of the skateboarding world? Lots! Like he's a crum, bum, scum and anything but a chum. He also possesses the key to Aerial's freedom.

GOODIES YOU SHOULD GRAB



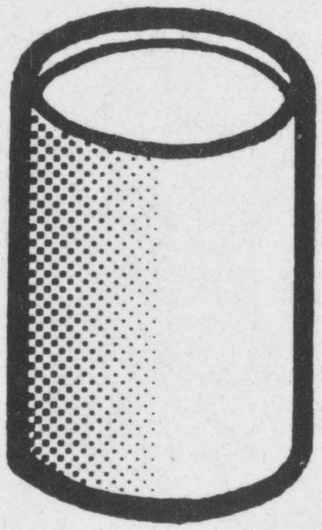
The Big Dip

Capture this cream of the crop and add two crucial life points to your Life Line and 100 bonus points to your score. If it's flashing, chalk-up 200 bonus points and a fully restored Life Line.

Pizza by the Slice

This extra sauce and sausage topped gourmet delicacy will give you the same nutritional benefits as the Big Dip. So chow down, dude!

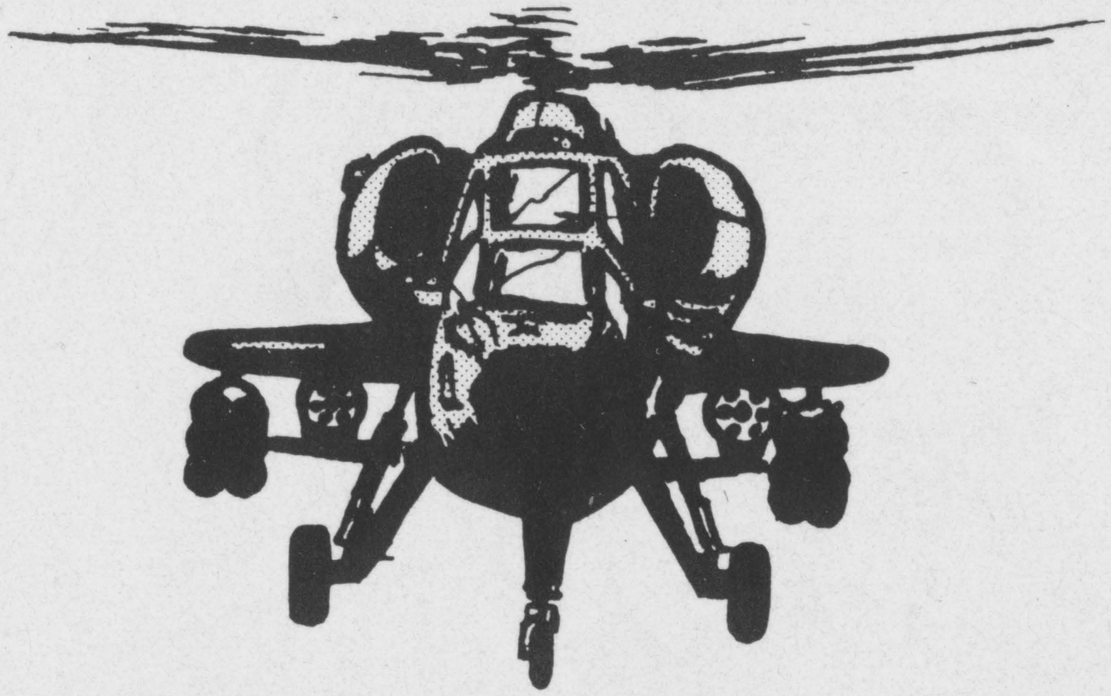




Canned Goodies

Capture these artificially preserved bonus veggies and add 300 highly fortified points to your score. If the can is flashing, count on scoring 2,000 smacker-roos!

FLESH WOUND INFLICTORS



Whopper Chopper



The Extremely Thorny Flower

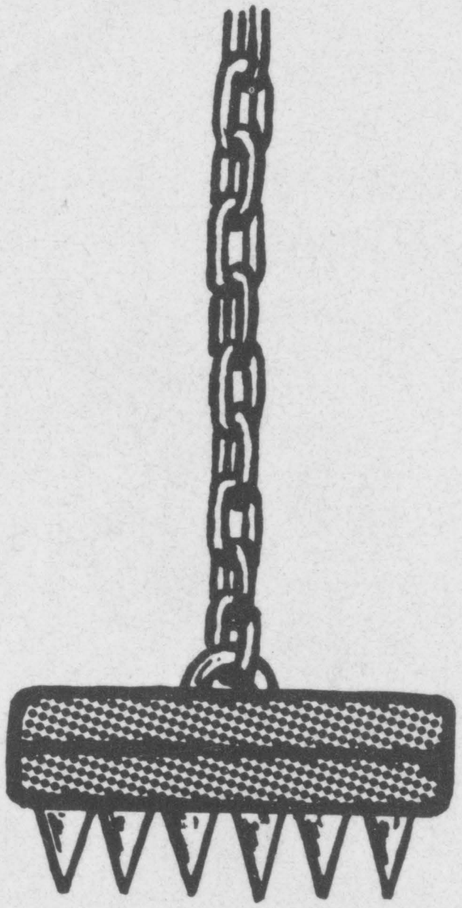


Sir Slice Alot



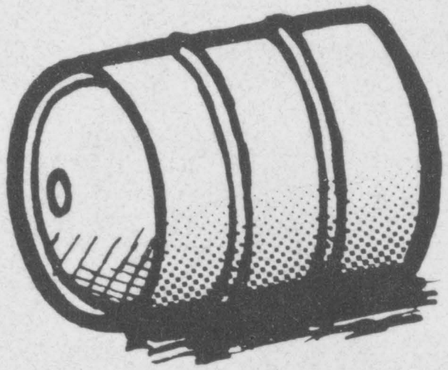
ElRad's Deputy Dog

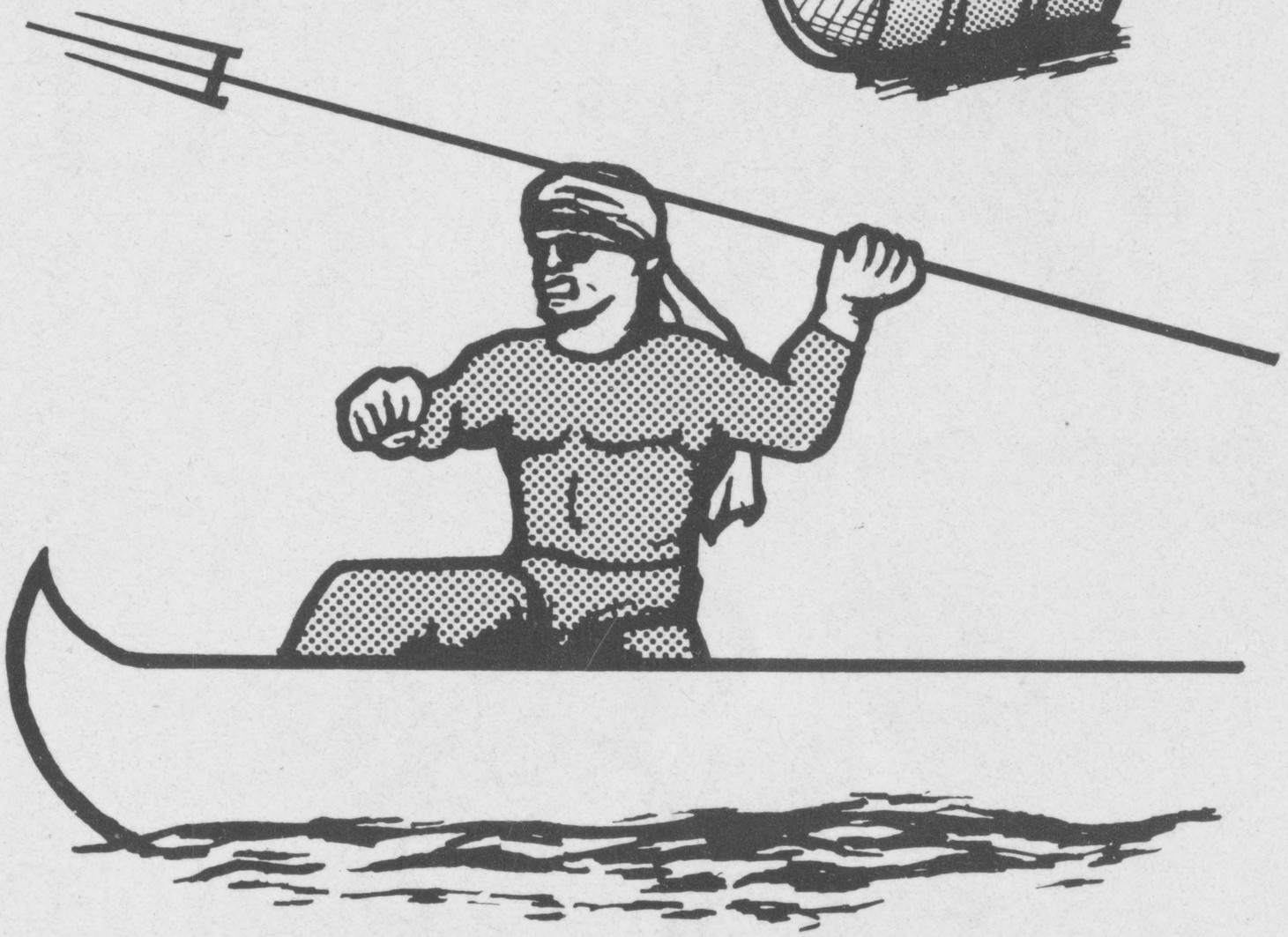
MORE OF YOUR LEAST FAVORITE ENEMIES



Jabber Jaws

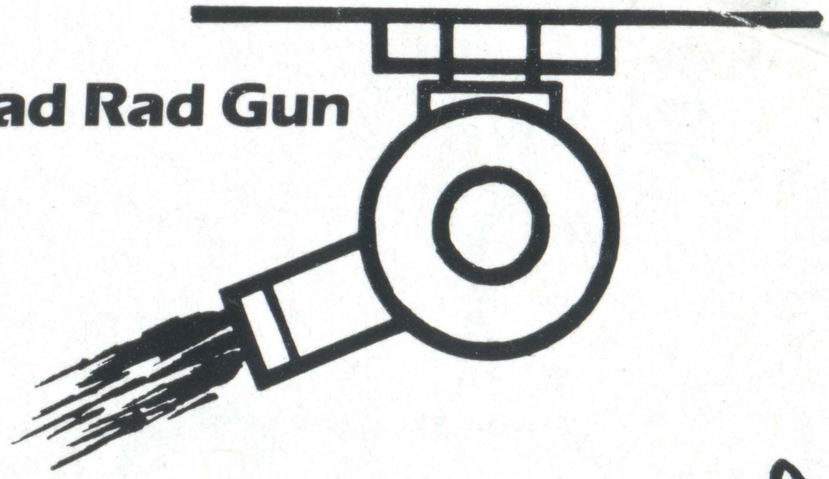
Scum Drum

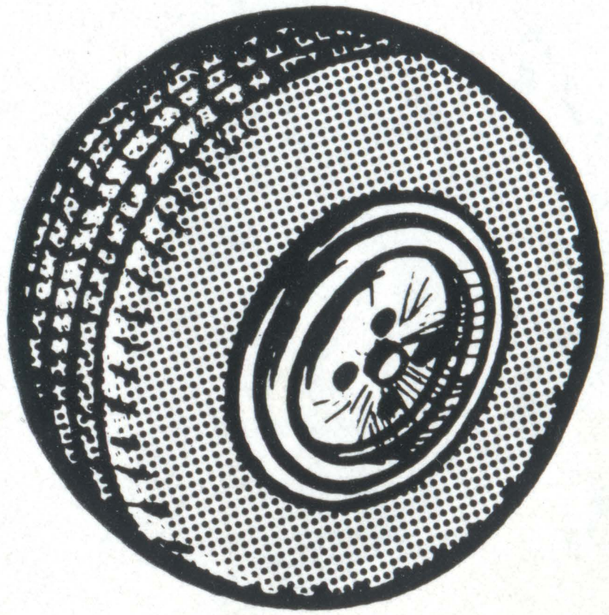




The Horrendous Harpoon Dude

The Big Bad Rad Gun





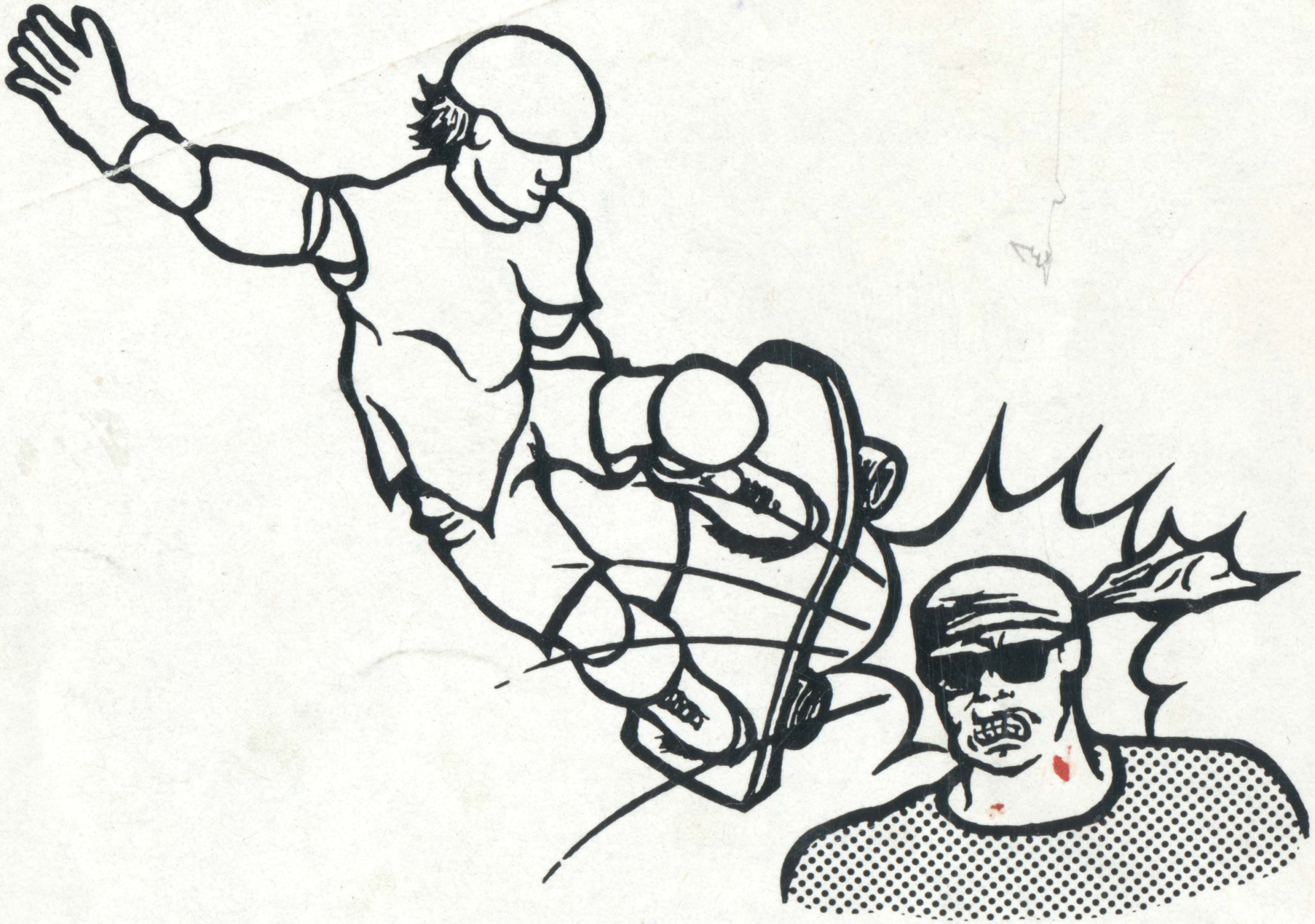
Iron Tire

Cool Cat
Eating Rat





Sonic Boomer



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