Nintendo

GAME BOY COLOR

CGB-BXME-USA

X-MEN®

MUTANT WARS™



ONLY FOR GAME BOY COLOR

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THE EVOLUTION OF THE X-MEN

Humanity is on the verge of a large scale genetic evolution. Children all over the world are being born with a certain "X-Factor" in their genes, which grants these selected few unparalleled powers. This mutation in humanity's evolutionary chain has bred fear and distrust amongst the "flatscan" general populace.



Professor Charles Xavier, possibly the most powerful psychic mutant mind in the world, has pledged his life to a dream that one day, humans and mutants can live together in peace. In order to achieve this goal, Professor Xavier founded a very exclusive school nestled amongst the dense forests of Salem Center in upstate New

York. The Xavier Institute is where young mutants can come and learn how to control their powers. The students of the school have banded together to fight for the same dream of peaceful co-existence. These often misunderstood heroes are "The X-Men."

The road to peace is not always easy and there are those who believe that mutants should not live in fear, but should take their birthright as the dominant species on the planet. Magneto, "The Master of Magnetism," is one of many of these evil mutants who seek world domination. These conflicting viewpoints have brought Professor X and his X-Men up against Magneto on many occasions, with no clear victor.

Due to the constant threat of world domination from these evil mutants, you as Wolverine and the rest of the X-Men must be in a constant state of readiness. The call to save the world can come at any time, and it often does. Good luck!

STARTING THE GAME

Make sure the Power switch is **off**.

Insert the X-Men: Mutant Wars Game Pak into the Game Boy Color slot as described in your Nintendo Game Boy® Color instruction manual.

Turn the Power switch on.

Note : X-Men: Mutant Wars is for Game Boy Color® only.

MAIN MENU

Story Mode: Battle through nine levels of swarming enemies to face the bosses at the end of each level, as you unravel the plot behind a rampage of killer cyborgs.

Fight Mode: Use all the X-Men to defeat as many bosses as you can, in succession.

Password: Passwords are assigned once a level is cleared in Story Mode only. Passwords will allow you to rejoin the mission at the end of a cleared level. When a password is given, be sure to write it down.

At the Main Menu, select Password and press the A Button to go to the Password Input Screen. Move the Control Pad up/down to scroll between

the letters B to Z and the numbers 1 through 9, then press the Control Pad left/right to move the cursor to the next position. Press Start when you're done. If the password is invalid, a buzzer will sound; please check what you have entered. If you don't remember your password, press the B Button to return to the Main menu.

GAME MODES

There are two different game modes to choose from. First is Story Mode where you battle through nine levels of enemies, with a boss at the end of each stage, to find out who's behind the latest scheme to rule the world. The second is Fight Mode where you engage in battle with all the bosses of each stage in succession.



STORY MODE

Slash your way through the swarm of enemies in each level, making sure to find the key that will allow you to continue on to the next level, should you defeat the boss. Take your time so you don't miss any of the branches off the main path where you will find

critical items for your mission. Sometimes the enemies are carrying these items as well, so be sure to knock a few down along the way.

Use your extensive arsenal of attacks, plus your fellow X-Men's formidable array of powers to blast your way through each level. Push the Control Pad and Select to switch to one of the other X-Men. Use the characters wisely because their various powers will be more useful depending on the situation. Be sure to collect the heart-shaped and other helpful items that the enemies drop once they are defeated.

FIGHT MODE

No story, no items, no underlings, no excuses. Just you and the X-Men against a stream of big, bad bosses that only ends when all your X-Men are beaten. Professor X will rank your performance at the end.

CONTROLS

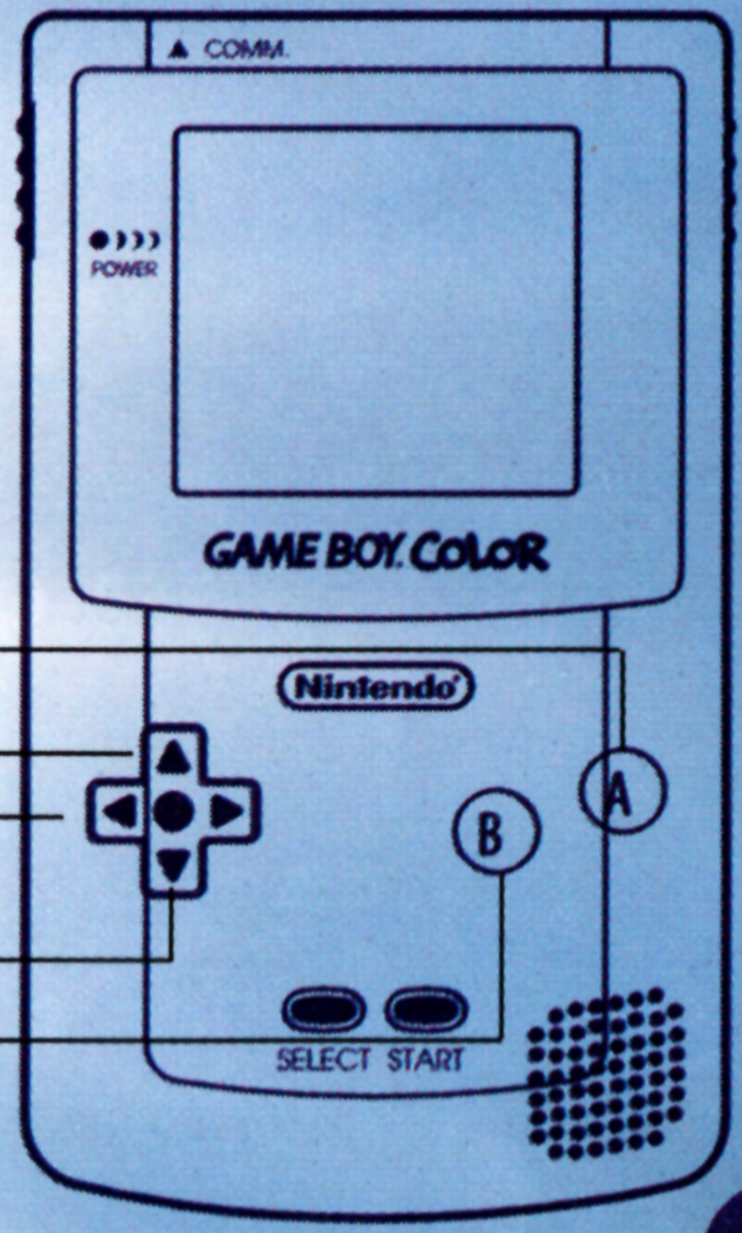
Tap once for normal jump. While in mid-air, tap again to get extra height. Use in conjunction with Control Pad left/right for diagonal jumps.

Enter doors, climb ladders.

Move left or right. Press twice quickly in the same direction to Run or Fly/Glide.

Go down holes, sewers.

Attack; Type depends on character being used at the time. (See individual profiles for powers.) Use with the Control Pad up/down for diagonal attacks.



HOW TO CALL ON YOUR FELLOW X-MEN

Press the following Control Pad keys along with the **Select** key to switch players.

Left – Gambit

Up – Iceman

Right – Cyclops

Down – Storm

Press the **Select** key alone to go back to Wolverine.

ITEMS

Please note that the effect of an item only applies to the X-Men being used at the time.



Key – Necessary to go on to next level.



Big Heart – Recover 40 points of your HP.



Small Heart – Recover 15 points of your HP.



Star – Extra Attack Power.



Red Ruby – Raises your HP maximum by 10 points.



Green Sphere – Restores a fallen X-Men. If all X-Men are still available, it gives you 50 HP.

CHARACTER PROFILES

HP Hit Points – Once a given character's HP drops to 0, that character is out of the game until the next level.

XP X-Power – Power required to use the X-Men's special mutant abilities. Special attacks use some X-Power each time they are used. X-Power builds back up with time, but if a character's X-Power drops to 0, that character can not use his/her special attack(s) until the X-Power gets back above 0.

HP and XP are maintained separately for each character. Power ups apply only to the current character, except for the Green Sphere which can restore a fallen X-Man. Not all attacks will prove effective against all enemies. Find the best X-Men for each situation.

WOLVERINE

A product of a covert Canadian experiment where his bones were laced with admantium (the hardest substance in the universe). His animal-keen senses, healing factor, and razor-sharp claws make him one rugged animal.

Uppercut – B Button + ⇧

Jump straight up then a flying kick – A Button to jump, B Button + Down

Press B Button repeatedly for multiple enemies.

Frontflip* – A Button + Diagonal ⇧ ⇦/⇨

High Backflip – A Button + ⇧



Back Handspring* – A Button + ⇩

Unstoppable Super Slash* – B Button, A Button quickly while running

Lunging Knee Attack – While running, B Button + ⇦/⇨

Flying Knee Attack – While running, B Button + Diagonal ⇧

Power Spike* – A Button + ⇧ to High Backflip, A Button + B Button + ⇩

SECRET MOVE

Super Speed* – Accomplish the following tasks for super speed for the rest of the level: Use only the Super Slash or Power Spike moves to kill four enemies with the first ten seconds of any level. This must be performed on a main route and not on any side branches.

Need to use* **XP *to perform these attacks*

CYCLOPS

Field Leader of the X-Men. Only the ruby quartz of his goggles can contain the force of his Optic Blast.

Attack Power – High

Range – Narrow

Use the Control Pad ⇧/⇩ while firing (press B Button) to shoot diagonally, even while jumping.

Pushing the Control Pad ⇦/⇨ in the same direction twice allows Cyclops to run.



STORM

She is considered, in her home in Africa, to be the goddess of weather. Storm shoots cyclones.

Attack Power – Low

Attack Area – Wide.

Use the Control Pad ⇧/⇩ while firing (press B Button) to shoot diagonally, even while jumping.

Pushing the Control Pad ⇦/⇨ in the same direction twice allows Storm to fly/glide over obstacles.



GAMBIT

Adopted by the infamous "Thieves Guild of New Orleans." Gambit throws bio-kinetically charged playing cards.

Attack Power – Medium

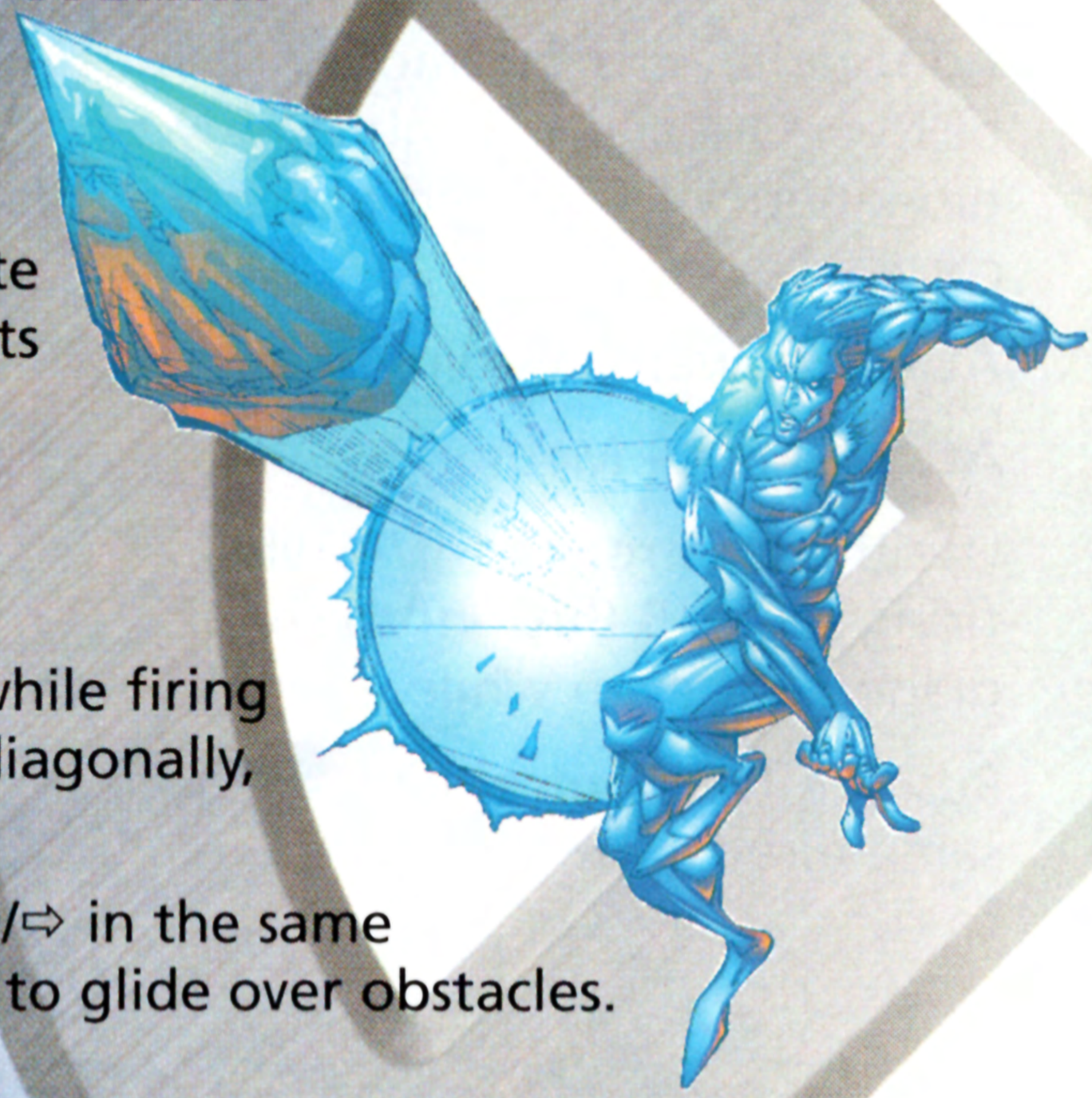
Attack Area – Medium

Use the Control Pad ⇧/⇩ while firing (press B Button) to shoot diagonally, even while jumping.

Pushing the Control Pad ⇦/⇨ in the same direction twice allows Gambit to run.



ICEMAN



One of the original X-Men, Iceman, has the ability to freeze even the moisture in the air to create any shape out of ice. Shoots shards of ice.

Attack Power – Low

Attack Area – Narrow

Use the Control Pad ⇧/⇩ while firing (press B Button) to shoot diagonally, even while jumping.

Pushing the Control Pad ⇦/⇨ in the same direction twice allows him to glide over obstacles.

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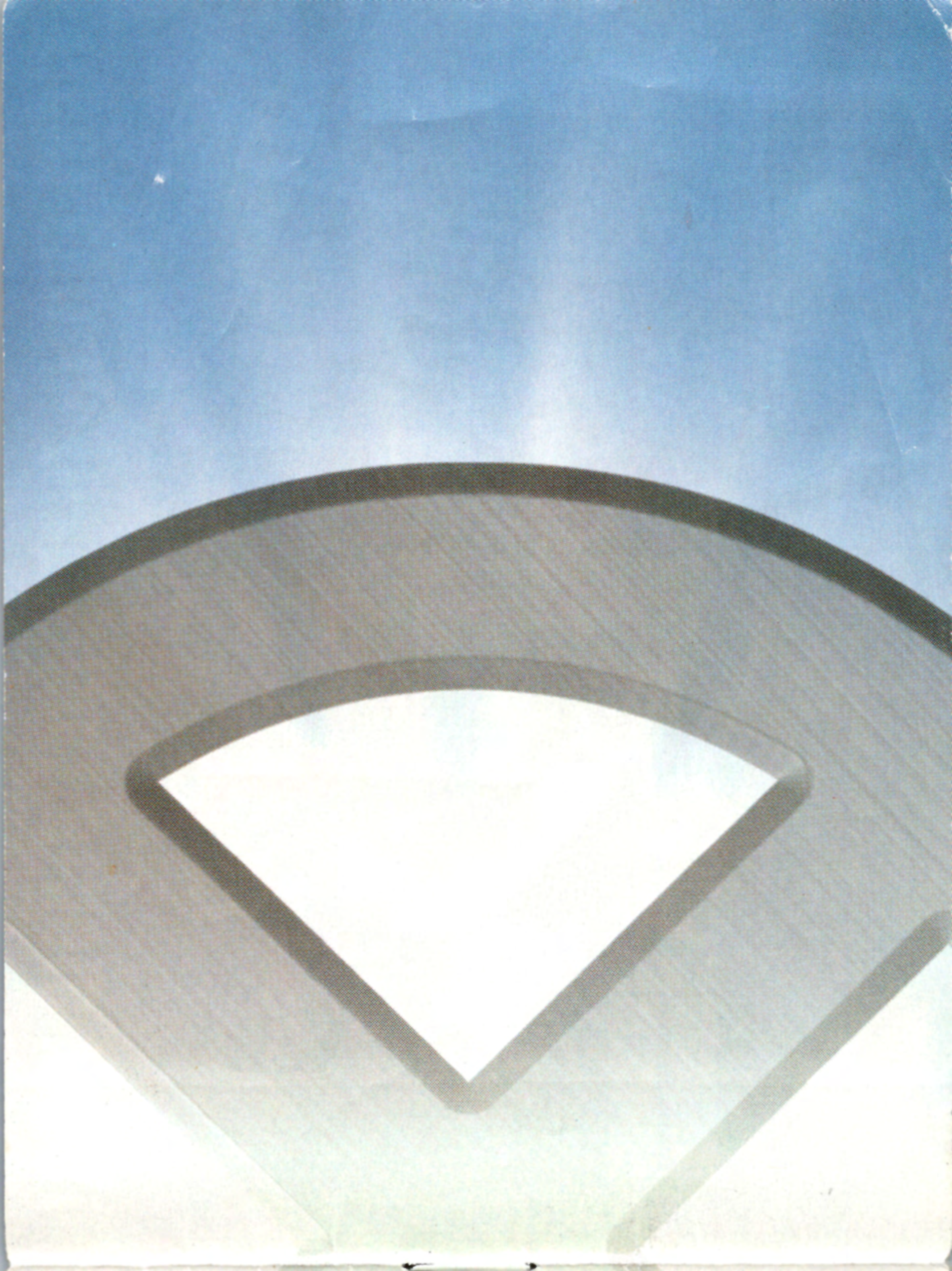
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